

# ARTICLE 3. FRONTAGE

[FORM - FRONTAGE - STANDARDS] [USE - DENSITY]

Part 3A. Introduction

Part 3B. Frontage Districts

Part 3C. General Frontage Rules

Part 3D. Character Frontage Rules

# **CONTENTS**

Part 3A.	Introduction
Div. 3A.1	Orientation
Div. 3A.2	2. General Rules
Part 3B.	Frontage Districts
Div. 3B.1	Drive Frontage Districts
Div. 3B.2	2. Multi-Unit Frontage Districts
Div. 3B.3	3. General Frontage Districts
Div. 3B.4	Shopfront Frontage Districts
Div. 3B.5	5. Market Frontage Districts
Div. 3B.6	5. Large Format Frontage Districts
Div. 3B.7	7. Warehouse Frontage Districts
Div. 3B.8	B. Dual Frontage Districts
Div. 3B.9	2. Character Frontage Districts
Part 3C.	General Frontage Rules
Div. 3C.1	
Div. 3C.2	2. Parking
Div. 3C.3	3. Landscaping
Div. 3C.4	1. Transparency
Div. 3C.5	5. Entrances
Div. 3C.6	5. Ground Story
Part 3D.	Character Frontage Rules
Div. 3D.1	L. Build-To
Div. 3D.2	2. Parking
Div. 3D.3	3. Landscaping
Div. 3D.4	4. Ground Floor Elevation
Div. 3D.5	5. Story Height
Div. 3D.6	5. Articulation
Div. 3D.7	7. Features
Div. 3D.8	3. Entrances
Div. 3D.9	9. Transparency
Div. 3D.1	10. Exterior Materials
Div. 3D.1	.1. Roof Design

# PART 3A. INTRODUCTION

Div. 3A.1. O	rientation	. 3-4
Sec. 3A.1.1.	Relationship to Zone String	. 3-4
Sec. 3A.1.2.	How to Use Article 3. (Frontage)	. 3-4
Sec. 3A.1.3.	Frontage District Diagrams	. 3-7
Sec. 3A.1.4.	Frontage District Naming Convention	3-10
Div. 3A.2. G	eneral Rules	3-11
Sec. 3A.2.1.	Frontage	.3-11
Sec. 3A.2.2.	Frontage Applicability	.3-11

### DIV. 3A.1. ORIENTATION

### SEC. 3A.1.1. RELATIONSHIP TO ZONE STRING

A zone string is composed of the following districts:



The Frontage District is a separate and independent component of each zone.

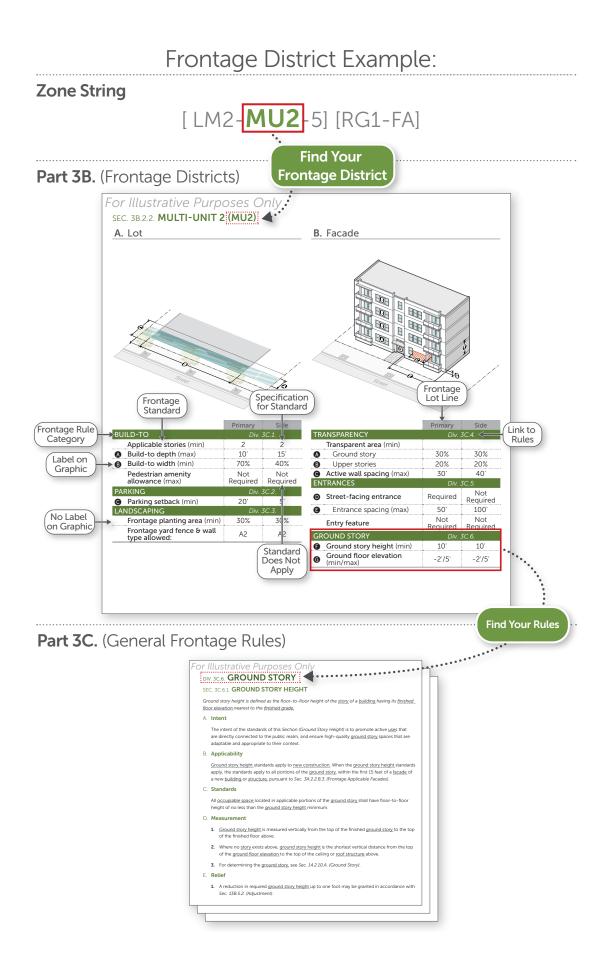
### SEC. 3A.1.2. HOW TO USE ARTICLE 3. (FRONTAGE)

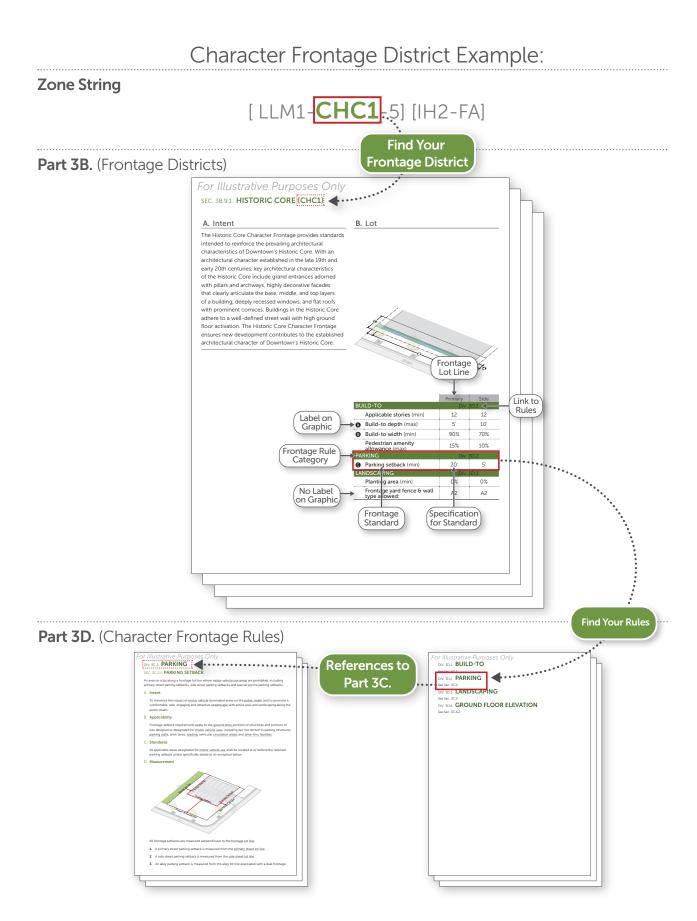
### A. Identify the Applicable Frontage District

The second component in a zone string is the Frontage District applied to a property.

### **B. Determine Applicable Frontage District Standards**

- **1.** Frontage District standards are outlined in *Part 3B. (Frontage Districts)*. Each Frontage District page identifies the standards specific to that Frontage District.
- 2. Each Frontage rule category on a Frontage District page in *Part 3B. (Frontage Districts)* provides a reference to *Part 3C. (General Frontage Rules)* or *Part 3D. (Character Frontage Rules)*, where the standards within that rule category are explained in detail. *Part 3D. (Character Frontage Rules)* may reference *Part 3C. (General Frontage Rules)* for standards that are common to both Character Frontage Districts and general Frontage Districts. Text in italics below a heading provides a definition of that heading.



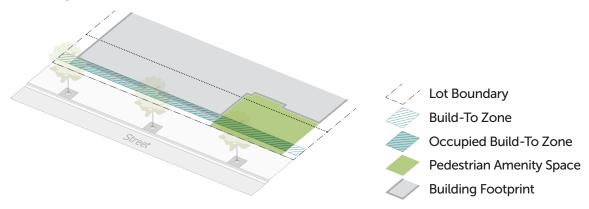


### SEC. 3A.1.3. FRONTAGE DISTRICT DIAGRAMS

#### A. General

Diagrams and illustrations are provided in this *Article (Frontage)* to assist users in understanding the purpose and requirements of the text and are not requirements but examples of compliance with a particular standard. In the event a conflict occurs between the text of this *Article (Frontage)* and any diagram or illustration, the text prevails.

### B. Lot Diagrams



#### 1. Lot Boundary

This line represents the perimeter of the subject lot, serving as a reference for build-to width.

#### 2. Build-To Zone

This blue hatched shape represents the area on a <u>lot</u>, near the <u>frontage lot line</u>. <u>Buildings</u> are required to occupy the <u>build-to zone</u> according to the minimum <u>build-to width</u> specified by the applied *Frontage District (Part 3B.)*.

#### 3. Occupied Build-To Zone

The part of the <u>build-to zone</u> with a blue background representing the width of the <u>build-to zone</u> applied toward <u>build-to width</u> based on location of <u>buildings</u> or location of <u>pedestrian amenity spaces</u>.

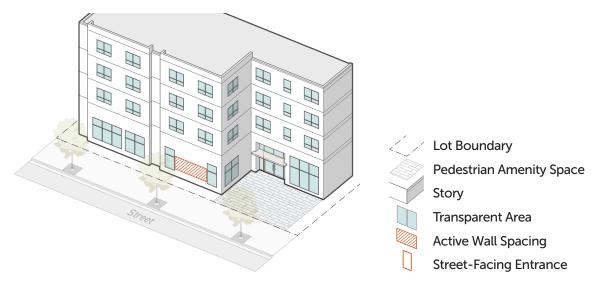
### 4. Pedestrian Amenity Space

This green shape represents the largest <u>pedestrian amenity space</u> applicable toward the <u>build-to width</u> according to the maximum <u>pedestrian amenity allowance</u> specified by the applied *Frontage District (Part 3B.)*.

#### 5. **Building Footprint**

This shape represents the <u>building footprint</u> for the front portion of a <u>lot</u> including the portion of a <u>building</u> occupying the <u>build-to zone</u>, and serves as a reference for <u>build-to width</u> that meets the <u>build-to standards</u> of the <u>applied Frontage District (Part 3B.)</u>.

### C. Facade Diagrams



#### 1. Lot Boundary

This line represents the perimeter of the subject lot, serving as a reference for build-to width.

#### 2. Pedestrian Amenity Space

This paver-patterned shape represents the <u>pedestrian amenity space</u> shown in the corresponding lot diagram, demonstrating the relationship between <u>pedestrian amenity space</u> requirements, and the standards of the applied *Frontage District (Part 3B.)*.

#### 3. Story

This volume represents a <u>story</u> of a <u>building</u>, serving as a reference for story height and <u>ground floor elevation</u> standards. The volume includes a line at the top and bottom of each <u>story</u>, and an additional line near the top of each <u>story</u> indicating the bottom of a floor plate. The bottom of the floor plate is only depicted on the side of the <u>building</u>.

#### 4. Transparent Area

This shape represents door and <u>window openings</u> on frontage applicable <u>facades</u>, serving as a reference for transparency standards.

#### 5. Active Wall Spacing

This red-hatched shape represents one example measurement of <u>active wall spacing</u>, including the regulated <u>facade area</u> between one set of door or <u>window openings</u>. This shape does not represent all applicable facade areas.

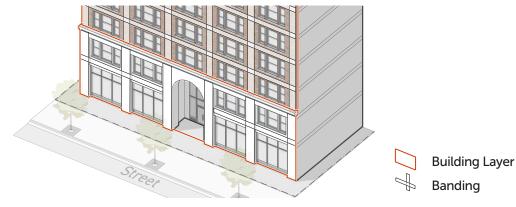
#### 6. Street-Facing Entrance

This red outline represents a street-facing door openings, serving as a reference for <u>street-facing entrance</u> and <u>entrance spacing standards</u>.

### D. Character Frontage Diagrams

Character Frontage Districts (Div. 3B.9.) include a wider variety of diagrams, but use the same approach to representation established by the lot diagrams and facade diagrams. In addition to the elements depicted in <u>lot</u> and frontage diagrams, Character Frontage Districts represent articulation techniques, <u>focal entry features</u>, and exterior materials.

### 1. Articulation Techniques



Articulation standards often include a variety of regulatory elements, for example, <u>vertical band</u> articulation and horizontal band articulation, building layers, and articulating elements. While articulating elements are not depicted in Character Frontage District diagrams, <u>building</u> layers are represented with a red outline and banding is represented using a black outline around a translucent white shape.

### 2. Focal Entry Features and Exterior Materials



- **a.** Focal entry features are represented by a dashed red outline surrounding the area on a facade that meets the focal entry feature requirements in the applied *Frontage District* (*Part 3B.*).
- **b.** Primary and secondary exterior materials are represented using a variety of colors and textures to represent one or more of the exterior materials allowed by the applied *Frontage District (Part 3B.)*.

### SEC. 3A.1.4. FRONTAGE DISTRICT NAMING CONVENTION

Frontage District names have two components: frontage category and variation number.

### A. Frontage Category

The first component of each Frontage District, frontage categories group all districts with similar characteristics, and are organized as follows:

- **1.** Drive
- 2. Multi-Unit
- **3.** General
- 4. Shopfront
- 5. Market
- 6. Large Format
- 7. Warehouse
- 8. Dual
- 9. Character

#### **B. Variation Number**

The second component of each Frontage District, a variation number represents the order that the Frontage District falls within this *Article (Frontage)*.

# DIV. 3A.2. GENERAL RULES

### SEC. 3A.2.1. FRONTAGE

This Article (Frontage) regulates the portions of a <u>lot</u> and exterior <u>building facades</u> that impact the public realm. Frontage Districts (Part 3B.) help ensure that <u>projects</u> respond to the public realm in a contextually appropriate manner. Frontage Districts range from minimal standards (for example Warehouse Frontages) to a robust set of standards (for example Shopfront Frontages) which require <u>projects</u> to support a high-quality public realm that is active, comfortable, safe, and visually interesting, with strong connections between the public realm and uses inside buildings.

### SEC. 3A.2.2. FRONTAGE APPLICABILITY

#### A. General

All <u>project applications</u> filed after the effective date of this Zoning Code (Chapter 1A) must comply with the Frontage District standards and rules in this *Article (Frontage)*, as further specified in the applicability statement of each Section in *Part 3C. (General Frontage Rules)* and *Part 3D. (Character Frontage Rules)*. For vested rights, see *Sec. 1.4.5. (Vested Rights)*, and for continuance of existing development, see *Sec. 1.4.6. (Continuance of Existing Development)*.

### B. Applicable Components of Lots, Buildings, & Structures

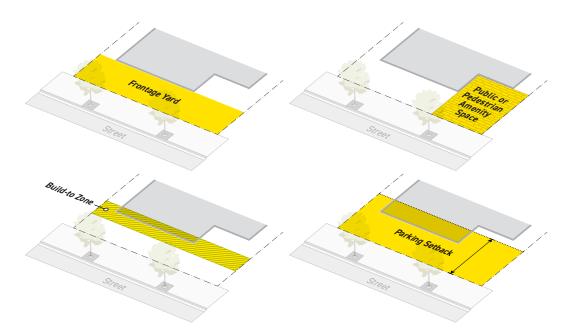
#### 1. General

Frontage standards apply only to the applicable <u>facades</u>, portions of a <u>lot</u>, and <u>building</u> depth, as specified in *Paragraph 3.* (*Frontage Applicable Facades*) below. Specific Frontage District standards or rules may further limit which components of <u>buildings</u> and <u>lots</u> are required to comply with the standard within *Part 3C.* (*General Frontage Rules*) and *Part 3D.* (*Character Frontage Rules*).

#### 2. Frontage Applicable Portions of a Lot

Frontage District standards apply to the following portions of a lot:

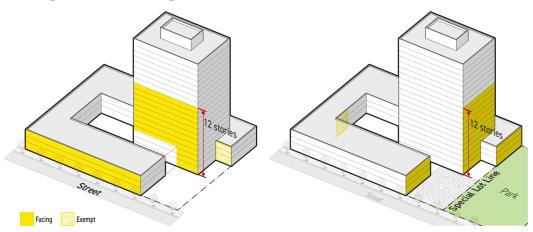
- a. Frontage yards, see Sec. 14.2.16. (Yards);
- **b.** Public amenity spaces or pedestrian amenity spaces, see Sec. 2C.3.3. (Amenity Space Types);
- c. Build-to zones; and
- d. Parking setbacks.



### 3. Frontage Applicable Facades

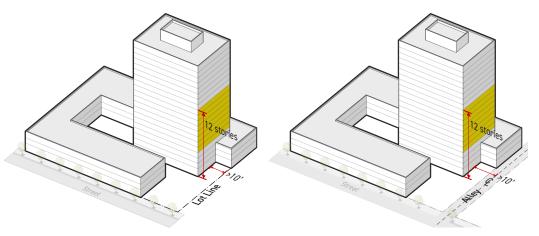
Frontage standards apply to the following <u>facades</u> up to the top of the 12th <u>story</u>, unless otherwise specified by the applied *Frontage District (Part 3B.)*:

### a. Frontage Lot Line-Facing Facades



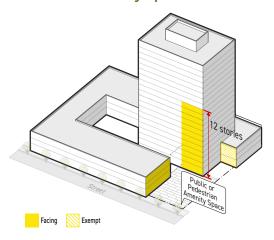
- **i.** Facades facing a frontage lot line, including street-facing facades, special lot line-facing facades, and when a *Dual Frontage District (Div. 3B.8.)* is applied.
- **ii.** These <u>facades</u> shall meet the standards specified by the applied *Frontage District (Part 3B.)* along the <u>frontage lot line</u> that the <u>facade faces</u> (primary street lot line, side street lot line or special lot line).

### b. Lot Line-Facing Facades (Non-Frontage Lot Line)



- i. Lot line-facing facades that do not face a frontage lot line and are:
  - a) Located vertically above the top of the fourth story; and
  - **b)** Located 10 feet or more from a <u>common lot line</u> or centerline of an <u>alley</u>, measured horizontally.
- **ii.** Lot line-facing facades (non-frontage lot line) facades shall meet the standards specified by the applied *Frontage District (Part 3B.)* for the side street lot line.

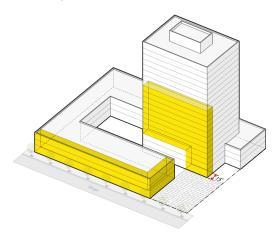
### c. Pedestrian Amenity Space and Public Amenity Space-Facing Facades



- i. Facades that face a pedestrian amenity space or public amenity space, see Sec. 14.2.6.C. (Pedestrian Amenity & Public Amenity-Facing Facade).
- **ii.** These facades shall meet the standards specified by the applied *Frontage District (Part 3B.)* for the frontage lot line that the pedestrian amenity space or public amenity space abuts. Where the pedestrian amenity space or public amenity space abuts multiple frontage lot lines, the standards specified for the frontage lot line that abuts the pedestrian amenity space or public amenity space for the greatest length applies.

### 4. Frontage Applicable Building Depth

Frontage District standards apply to portions of a <u>building</u> interior within 15 feet of a frontage <u>lot line-facing facade</u> pursuant to *Sec. 3A.2.2.B.3.a.* (Frontage Lot Line-Facing Facades) or frontage applicable facades facing a pedestrian amenity space or public amenity space pursuant to *Sec. 3A.2.2.B.3.c.* (Pedestrian Amenity Space and Public Amenity Space-Facing Facades).



#### C. Nonconformities

Article 12. (Nonconformities) may provide relief from the requirements of this Article (Frontage) for existing lots, site improvements, buildings and structures, and uses that conformed to the zoning regulations, at the time they were established, but do not otherwise conform to current district standards or use permissions. Unless otherwise specified by Div. 12.3. (Frontage Exceptions), project activities must conform with applicable frontage standards.

# PART 3B. FRONTAGE DISTRICTS

Div. 3B.1. Dri	ve Frontage Districts
Sec. 3B.2.1.	Alti-Unit Frontage Districts       3-17         Multi-Unit 1 (MU1)
	neral Frontage Districts.     3-19       General 1 (G1)     3-19
Sec. 3B.4.1.	Shopfront 1 (SH1).         3-20           Shopfront 2 (SH2)         3-20
	rket Frontage Districts         3-22           Market 1 (MK1)         3-22
Div. 3B.6. Lar	ge Format Frontage Districts
	Warehouse 1 (WH1)
Sec. 3B.8.1.	al Frontage Districts3-25Alley Market (AL1)3-25Alley Shopfront (AL2)3-26
Sec. 3B.9.1. Sec. 3B.9.2.	aracter Frontage Districts         3-27           Historic Core (CHC1)         3-27           Daylight Factory (CDF1)         3-31           Daylight Factory / River (CDR1)         3-35
JCC. JD.J.J.	Dayuqui i actory / NIVEL (CDN1/

# DIV. 3B.1. DRIVE FRONTAGE DISTRICTS

Drive Frontages control the location of vehicular access, require planted  $\underline{\text{front yards}}$ , and provide flexible provisions for privacy through a combination of setbacks and  $\underline{\text{frontage yard fence } \theta}$  wall standards.

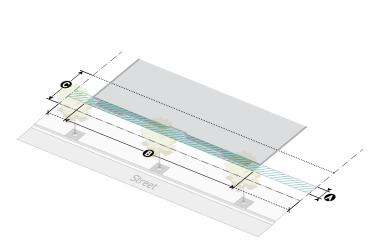
[Reserved].

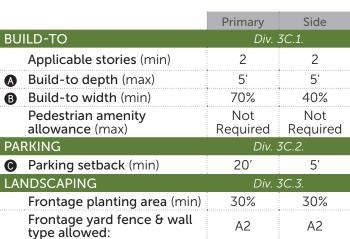
### DIV. 3B.2. MULTI-UNIT FRONTAGE DISTRICTS

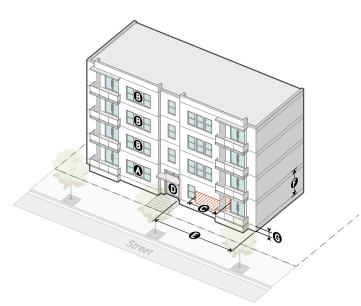
Multi-Unit Frontages require higher ground floor elevation, low transparency, and frequent entrance spacing. This allows for greater privacy for tenants located on the ground story while retaining an interplay between the private and public realms. Frequent entrances activate the public realm with pedestrian activity and visual interest.

### SEC. 3B.2.1. MULTI-UNIT 1 (MU1)

### A. Lot B. Facade





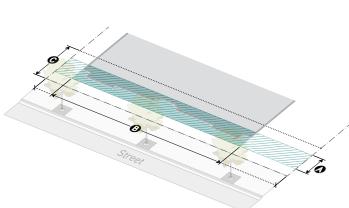


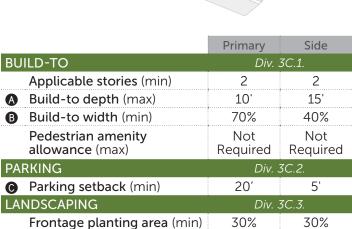
	Primary	Side
TRANSPARENCY	Div. 3C.4.	
Transparent area (min)		
A Ground story	30%	30%
B Upper stories	20%	20%
Active wall spacing (max)	30′	40'
ENTRANCES	Div. 3C.5.	
Street-facing entrance	Required	Not Required
Entrance spacing (max)	50′	100'
Entry feature	Not Required	Not Required
GROUND STORY Div. 3C.6		3C.6.
Ground story height (min)	10'	10'
G Ground floor elevation (min/max)	-2'/5'	-2'/5'

### SEC. 3B.2.2. MULTI-UNIT 2 (MU2)

### A. Lot





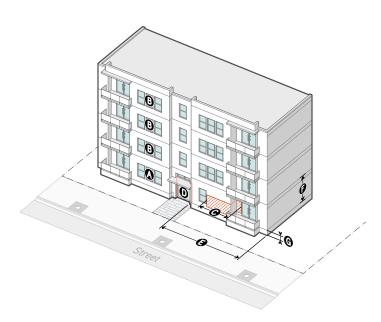


Α2

Α2

Frontage yard fence & wall

type allowed:



	Primary	Side
TRANSPARENCY	TRANSPARENCY Div. 3C.4.	
Transparent area (min)		
A Ground story	30%	30%
B Upper stories	20%	20%
Active wall spacing (max)	30′	40'
ENTRANCES	Div. 3C.5.	
Street-facing entrance	Required	Not Required
Entrance spacing (max)	50′	100'
Entry feature	Not Required	Not Required
GROUND STORY	Div	3C.6.
Ground story height (min)	10'	10'
G Ground floor elevation (min/max)	-2'/5'	-2'/5'

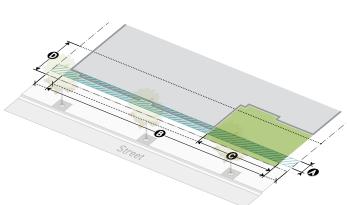
# DIV. 3B.3. GENERAL FRONTAGE DISTRICTS

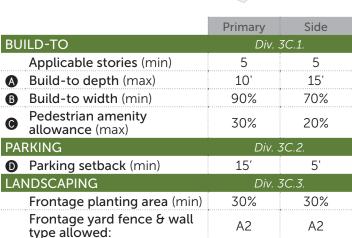
General Frontages require moderate to high <u>build-to widths</u> while allowing a wide range of modifications for <u>pedestrian amenity spaces</u>. These Frontage Districts have a moderate transparency requirement with flexible <u>entrance spacing</u> standards while ensuring a high-quality pedestrian environment and providing flexibility for a variety of <u>ground story</u> tenants.

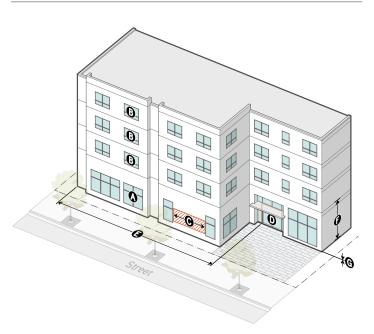
### SEC. 3B.3.1. **GENERAL 1 (G1)**

#### A. Lot









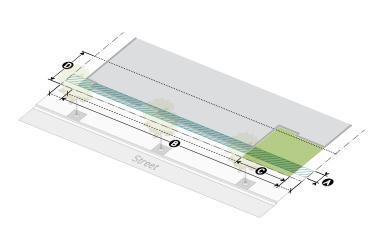
	Primary	Side	
TRANSPARENCY	Div. 3C.4.		
Transparent area (min)			
A Ground story	50%	40%	
B Upper stories	30%	30%	
Active wall spacing (max)	25′	25′	
ENTRANCES	Div. 3C.5.		
Street-facing entrance	Required	Required	
Entrance spacing (max)	75′	100'	
Entry feature	Not Required	Not Required	
GROUND STORY	Div. 3C.6.		
Ground story height (min)	10'	10'	
G Ground floor elevation (min/max)	-2'/5'	-2'/5'	

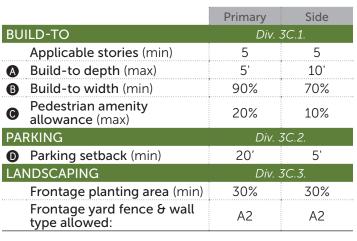
### DIV. 3B.4. SHOPFRONT FRONTAGE DISTRICTS

Shopfront Frontages require high <u>build-to widths</u>, high levels of transparency, frequent <u>entrance spacing</u>, and <u>ground floor elevation</u> at or near <u>sidewalk grade</u>. This promotes a legible <u>street wall</u> and activates the public realm with pedestrian activity and visual interest. The <u>at-grade ground floor elevation</u> allows for an increased connection between the interior uses and the pedestrian space.

### SEC. 3B.4.1. SHOPFRONT 1 (SH1)

### A. Lot B. Facade



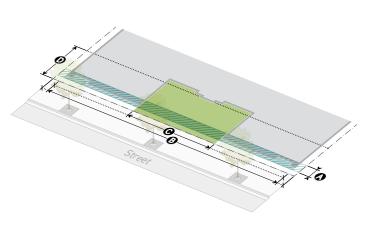




	Primary	Side	
TRANSPARENCY	Div. 3C.4.		
Transparent area (min)			
♠ Ground story	70%	50%	
B Upper stories	30%	30%	
Active wall spacing (max)	15′	25'	
ENTRANCES	Div. 3C.5.		
Street-facing entrance	Required	Required	
Entrance spacing (max)	50′	75'	
Entry feature	Not Required	Not Required	
GROUND STORY	Div. 3C.6.		
Ground story height (min)	16'	16'	
G Ground floor elevation (min/max)	-2'/2'	-2'/2'	

### SEC. 3B.4.2. SHOPFRONT 2 (SH2)

### A. Lot



		Primary	Side
BUILD-TO		Div. 3C.1.	
	Applicable stories (min)	5	5
A	Build-to depth (max)	5'	10'
₿	Build-to width (min)	95%	70%
0	Pedestrian amenity allowance (max)	35%	10%
PARKING		Div. 3C.2.	
0	Parking setback (min)	20′	5'
LANDSCAPING		Div. 3C.3.	
	Frontage planting area (min)	30%	30%
	Frontage yard fence & wall type allowed:	A2	A2

# **B.** Facade



	Primary	Side	
TRANSPARENCY	Div. 3C.4.		
Transparent area (min)			
A Ground story	60%	40%	
B Upper stories	30%	30%	
Active wall spacing (max)	15′	25'	
ENTRANCES	Div. 3C.5.		
Street-facing entrance	Required	Required	
Entrance spacing (max)	50′	75'	
Entry feature	Not Required	Not Required	
GROUND STORY	Div. 3C.6.		
Ground story height (min)	16'	16'	
G Ground floor elevation (min/max)	-2'/2'	-2'/2'	

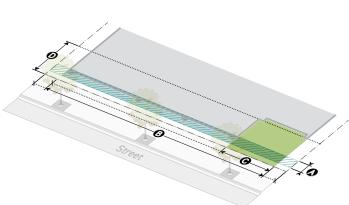
### DIV. 3B.5. MARKET FRONTAGE DISTRICTS

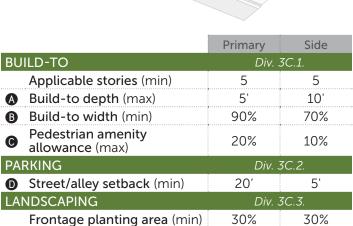
Market Frontages require high <u>build-to widths</u> and frequent entrances integrated as market stalls and shopfront bays. These <u>entry feature options</u>, paired with frequent <u>entrance spacing</u>, activates the public realm with pedestrian activity and visual interest in areas where market stalls are the dominant pattern.

### SEC. 3B.5.1. MARKET 1 (MK1)

### A. Lot





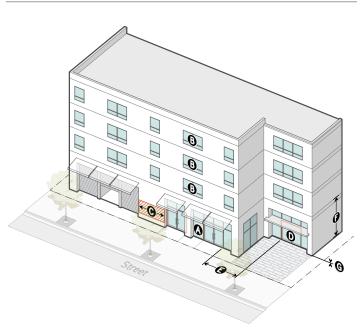


Α2

Α2

Frontage yard fence & wall

type allowed:



	Primary	Side
TRANSPARENCY	ANSPARENCY Div. 3C.4.	
Transparent area (min)		
A Ground story	60%	40%
B Upper stories	20%	20%
Active wall spacing (max)	15′	30'
ENTRANCES	Div. 3C.5.	
Street-facing entrance	Required	Required
Entrance spacing (max)	25′	50'
Entry feature	Required	Required
Options	<ul><li>Market Stall</li><li>Shopfront Bay</li></ul>	
GROUND STORY	Div. 3C.6.	
Ground story height (min)	16'	16'
G Ground floor elevation (min/max)	-2'/2'	-2'/2'

# DIV. 3B.6. LARGE FORMAT FRONTAGE DISTRICTS

Large Format Frontages require moderate <u>build-to widths</u> and infrequent <u>entrance spacing</u>. These Frontage Districts are designed to accommodate large tenants and controlled access in a manner that promotes a walkable street edge.

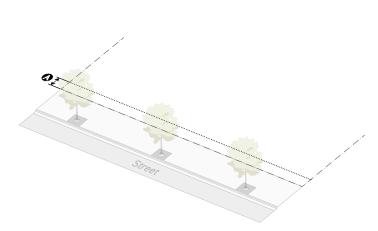
[Reserved]

# DIV. 3B.7. WAREHOUSE FRONTAGE DISTRICTS

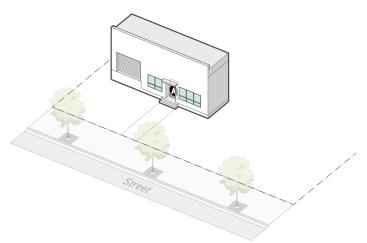
The Warehouse Frontages have few standards and allow for a high level of flexibility. These Frontage Districts are designed for freight service. Warehouse Frontages are intended for areas where pedestrian-friendly environments are not a priority.

### SEC. 3B.7.1. WAREHOUSE 1 (WH1)

A. Lot B. Facade







	Primary	Side	
TRANSPARENCY	Div. 3C.4.		
Not applicable			
ENTRANCES	Div. 3C.5.		
Street-facing entrance	Required	Not Required	
Entrance spacing (max)	Not Required	Not Required	
Entry feature	Not Required	Not Required	
GROUND STORY	Div. 3C.6.		
Not applicable			

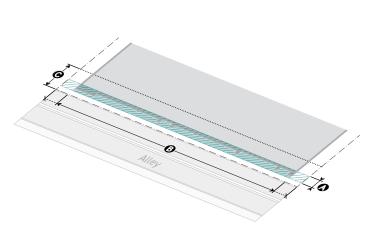
# DIV. 3B.8. DUAL FRONTAGE DISTRICTS

The Dual Frontages are required to address primary, side, and special <u>frontage lot lines</u>. This allows for activation of the <u>frontage lot line</u> with increased standards.

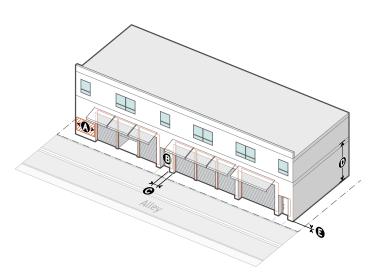
### SEC. 3B.8.1. ALLEY MARKET (AL1)

### A. Lot

### B. Facade





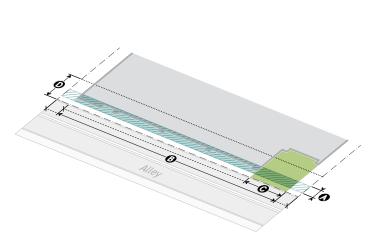


	Special	Primary	Side
TRANSPARENCY		Div. 3C.4.	
Transparent area (min)			
Ground story	n/a	60%	40%
Upper stories	n/a	20%	20%
Active wall spacing (max)	25'	15′	30'
ENTRANCES		Div. 3C.5.	
B Street-facing entrance	Required	Required	Required
<ul><li>Entrance spacing (max)</li></ul>	25'	25′	50'
Entry feature	Required	Required	Required
Options	Shopfront bay     Market stall		
GROUND STORY Div. 3C.6.			
• Ground story height (min)	16'	16'	16'
Ground floor elevation (min/max)	-1/1'	-2/2'	-2/2'

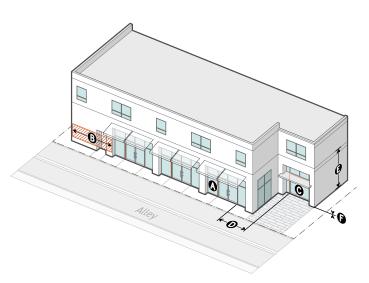
### SEC. 3B.8.2. ALLEY SHOPFRONT (AL2)

### A. Lot

### B. Facade







		Special	Primary	Side
TRANSPARENCY			Div. 3C.4.	
Transparent area (m	nin)			
A Ground story		60%	60%	40%
Upper stories		n/a	30%	30%
Active wall spacing (max)		25'	15′	25'
ENTRANCES			Div. 3C.5.	
Street-facing entrain	nce	Required	Required	Required
<ul><li>Entrance spacing (max)</li></ul>		25'	50′	75'
Entry feature		Required	n/a	n/a
Options		<ul> <li>Storefr</li> </ul>	ont bay	
GROUND STORY			Div. 3C.6.	
Ground story heigh (min)	it	16'	16'	16'
Ground floor elevat (min/max)	tion	-1/1'	-2/2'	-2/2'

### DIV. 3B.9. CHARACTER FRONTAGE DISTRICTS

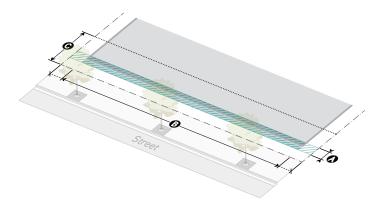
Character Frontages provide standards for facade articulation, <u>entry features</u>, <u>window</u> design, siding materials, and <u>roof form</u>, in order to reinforce the prevailing architectural characteristics of the city's historically and culturally significant neighborhoods and districts.

### SEC. 3B.9.1. HISTORIC CORE (CHC1)

#### A. Intent

The Historic Core Character Frontage ("Historic Core") ensures new development contributes to and reinforces the established architectural character of an urban historic core established in the late 19th and early 20th centuries, while supporting creative design and contemporary construction practices. Key architectural characteristics of the Historic Core include grand entrances adorned with pillars and archways, highly decorative facades that clearly articulate the base, middle and top layers of a building, deeply recessed windows, and roofs with prominent cornices. Buildings in the Historic Core adhere to a well-defined street wall with high ground story activation.

### B. Lot



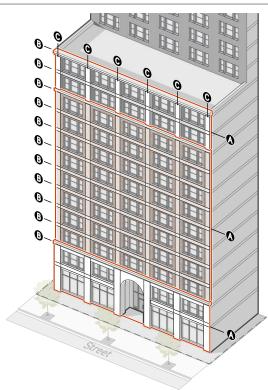
	Primary	Side
BUILD-TO	Div. 3D.1.	
Applicable stories (min)	12	12
A Build-to depth (max)	5'	10'
Build-to width (min)	90%	70%
Pedestrian amenity allowance (max)	15%	10%
PARKING	Div	3D.2.
Parking setback (min)	20'	5'
LANDSCAPING Div. 3D.3		3D.3.
Frontage planting area (min)	0%	0%
Frontage yard fence & wall type allowed:	A2	A2

# C. Stories



	Primary	Side
GROUND FLOOR ELEVATION	Div.	3D.4.
Ground floor elevation (min/max)	-2'/2'	-2'/2'
STORY HEIGHT	Div	3D.5.
<b>B</b> Ground story height (min)	16'	16'

# D. Facade



	Primary	Side
ARTICULATION	Div. 3D.6.	
Applicable stories (min)	First 12	First 12
A Base, middle & top	Required	Required
B Horizontal bands	Required	Required
Vertical bands	Required	Required
Spacing (min/max)	15'/30'	15'/30'
FEATURES	Div. 3D.7.	
Applicable stories (min)	12	12
Restricted features	<ul> <li>Projecting balcony</li> </ul>	

# E. Doors F. Windows

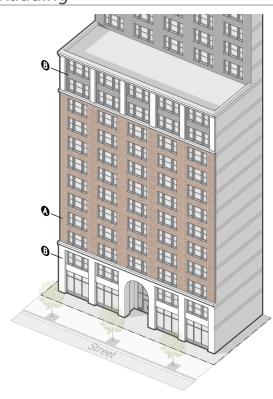




		Primary	Side	
ENTRANCES		Div	Div. 3D.8.	
A	Street-facing entrance	Required	Required	
B	Entrance spacing (max)	50'	50'	
	Entry feature	Required	Required	
	Options	<ul><li>Recessed entry</li><li>Storefront bay</li></ul>		
0	Focal entry feature	1	0	

		Primary	Side	
TRANSPARE	TRANSPARENCY		Div. 3D.9.	
Applicab	le stories (min)	First 12 First 12		
A Ground	story (min/max)	50%/80%	50%/80%	
Active	wall spacing (max)	15'	15'	
Windo	w recession (min)	12"	12"	
Bulkhe	ad	Required	Required	
Horizo windov	ntal sliding vs	Prohibited	Prohibited	
Vinyl w	rindows	Prohibited	Prohibited	
B Upper st	ories (min/max) *	30%/80%	30%/80%	
Windo	w recession (min)	6"	6"	
Sill		Required	Required	
Horizo windov	ntal sliding vs	Prohibited	Prohibited	

# G. Cladding



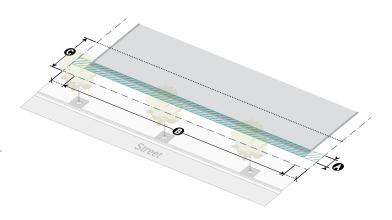
EXTERIOR MATERIALS	Div. 3D.10.
Applicable stories (min)	First 12
A Principal materials (min)	70%
Options	<ul><li>Brick</li><li>Solid stone</li><li>Concrete</li><li>Metal</li><li>Glazed tile</li></ul>
Accessory materials (max)	30%
Options	<ul><li>Brick</li><li>Solid stone</li><li>Concrete</li><li>Metal</li><li>Wood</li><li>Glazed tile</li></ul>
Number of accessory materials (max)	2

### SEC. 3B.9.2. DAYLIGHT FACTORY (CDF1)

### A. Intent

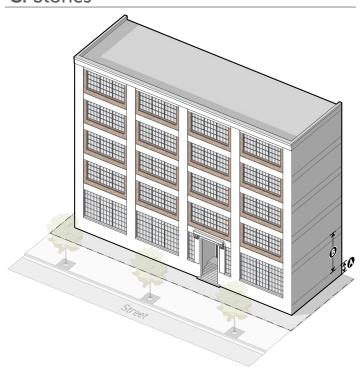
The Daylight Factory Character Frontage ensures new development reinforces the prevailing architectural characteristics of industrial districts established in the early 20th century, while supporting creative design and contemporary construction practices. Warehouse and factory <u>buildings</u> in these industrial districts are characterized by large, symmetrical <u>windows</u> that extend nearly a full <u>story</u> in height, high ceilings on each <u>story</u>, and brick and masonry <u>facade</u> materials. <u>Facades</u> are articulated to establish uniformity through horizontal repetition.

### B. Lot

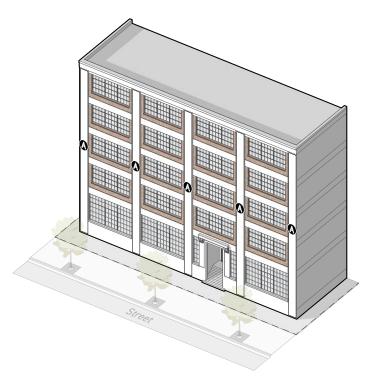


	Primary	Side
BUILD-TO	Div. 3D.1.	
Applicable stories (min)	3	3
A Build-to depth (max)	5'	10'
Build-to width (min)	90%	70%
Pedestrian amenity allowance (max)	30%	30%
PARKING	Div	3D.2.
Parking setback (min)	20'	5'
LANDSCAPING	Div. 3D.3.	
Frontage planting area (min)	30%	30%
Frontage yard fence & wall type allowed:	A2	A2

# C. Stories



# D. Facade

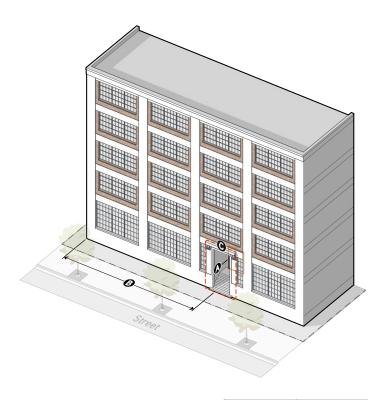


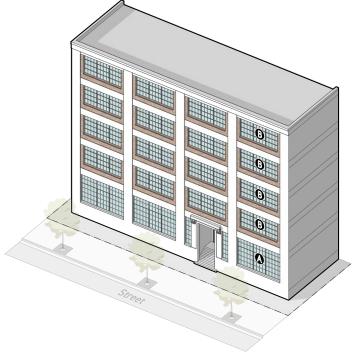
	Primary	Side
GROUND FLOOR ELEVATION	Div	3D.4.
Ground floor elevation (min/max)	-2'/5'	-2'/5'
STORY HEIGHT	Div	3D.5.
Ground story height (min)	16'	16'

	Primary	Side
ARTICULATION	Div	3D.6.
Applicable stories (min)	First 3	First 3
A Vertical bands	Required	Required
Spacing (min/max)	20'/30'	20'/30'
FEATURES	Div. 3D.7.	
Not applicable		

### E. Doors



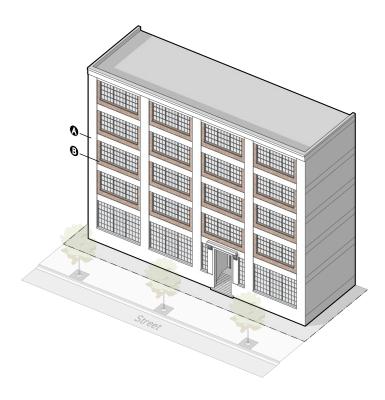




	Primary	Side
ENTRANCES	Div	3D.8.
A Street-facing entrance	Required	Required
B Entrance spacing (max)	100'	100'
Entry feature	Required	Required
Options	<ul><li>Recessed entry</li><li>Storefront bay</li></ul>	
Focal entry feature	1	1

		Primary	Side
TRA	ANSPARENCY	Div	3D.9.
	Applicable stories (min)	First 3 First 3	
A	Ground story (min/max)	50%/80%	50%/80%
	Active wall spacing (max)	15'	25'
	Window recession (min)	9"	9"
	Horizontal sliding windows	Prohibited	Prohibited
B	Upper stories (min/max)	40%/70%	30%/70%
	Window recession (min)	6"	6"
	Sill	Required	Required
	Horizontal sliding windows	Prohibited	Prohibited

# G. Cladding

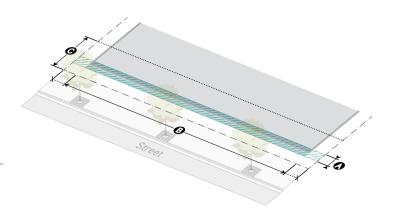


EXTERIOR MATERIALS	Div. 3D.10.
Applicable stories (min)	First 3
Principal materials (min)	70%
Options	<ul><li>Brick</li><li>Solid stone</li><li>Concrete</li><li>Metal</li><li>Wood</li></ul>
Accessory materials (max)	30%
Options	<ul><li>Brick</li><li>Solid stone</li><li>Concrete</li><li>Metal</li><li>Wood</li></ul>
Number of accessory materials (max)	3

### SEC. 3B.9.3. DAYLIGHT FACTORY / RIVER (CDR1)

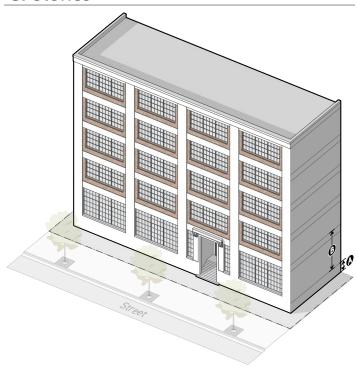
### A. Intent B. Lot

The Daylight Factory / River Character Frontage provides standards intended to support the activation of the Los Angeles River as a public amenity while reinforcing the prevailing architectural characteristics of industrial districts established in the early 20th century along the River, and supporting creative design and contemporary construction practices. Warehouse and factory <u>buildings</u> in these riverside industrial districts are characterized by large, symmetrical <u>windows</u> that extend nearly a full <u>story</u> in height, high ceilings on each <u>story</u>, and brick and masonry <u>facade</u> materials. <u>Facades</u> are articulated to establish uniformity through horizontal repetition.

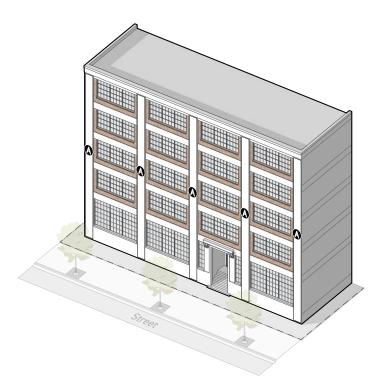


		Primary	Side	Special	
BU	ILD-TO	Div. 3D.1.			
	Applicable stories (min)	3	3	3	
A	Build-to depth (max)	5'	10'	20'	
B	Build-to width (min)	90%	70%	70%	
	Pedestrian amenity allowance (max)	30%	30%	40%	
PA	PARKING		Div. 3D.2.		
C	Parking setback (min)	20'	5'	20'	
LAI	LANDSCAPING		Div. 3D.3.		
	Frontage planting area (min)	5%	5%	75%	
	Frontage yard fence & wall type allowed:	A2	A2	А3	

# C. Stories



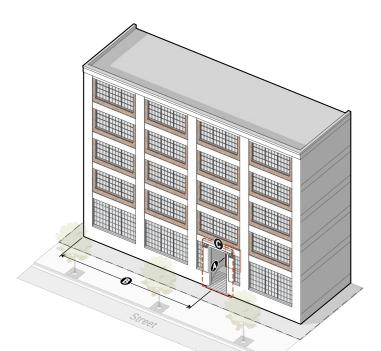
# D. Facade



	Primary	Side	Special
GROUND FLOOR ELEVATION	Div. 3D.4.		
Ground floor elevation (min/max)	-2'/5'	-2'/5'	-2'/5'
STORY HEIGHT	Div. 3D.5.		
<b>B</b> Ground story height (min)	16'	16'	16'

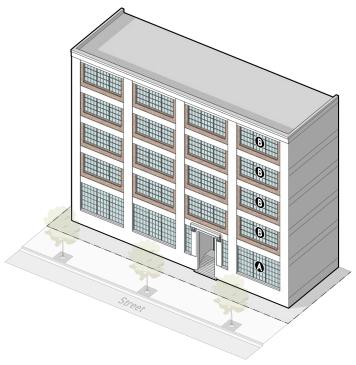
	Primary	Side	Special
ARTICULATION	Div. 3D.6.		
Applicable stories (min)	First 3	First 3	First 3
Vertical bands	Required	Required	Required
Spacing (min/max)	20'/30'	20'/30'	20'/30'
FEATURES		Div. 3D.7.	
Not applicable			

# E. Doors



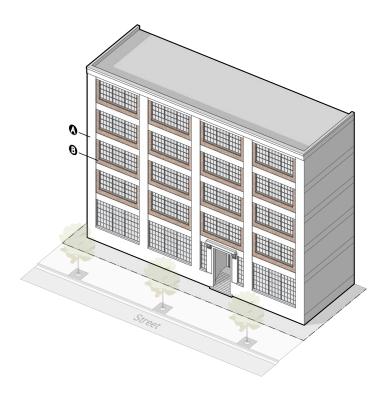
#### Primary Side Special ENTRANCES Div. 3D.8. Street-facing Required Required Required entrance Entrance spacing 100' 100' 100' ₿ (max) Required Required n/a Entry feature • Recessed entry Options • Storefront bay Focal entry feature n/a

# F. Windows



	Primary	Side	Special	
TRANSPARENCY	Div. 3D.9.			
Applicable stories (min)	First 3	First 3	First 3	
A Ground story (min/max)	50%/80%	50%/80%	30%/80%	
Active wall spacing (max)	15'	25'	25'	
Window recession (min)	9"	9"	9"	
Horizontal sliding windows	Prohibited	Prohibited	Prohibited	
Upper stories (min/max) *	40%/70%	30%/70%	30%/70%	
Window recession (min)	6"	6"	6"	
Sill	Required	Required	Required	
Horizontal sliding windows	Prohibited	Prohibited	Prohibited	

# G. Cladding



EX	TERIOR MATERIALS	Div. 3D.10.
	Applicable stories (min)	First 3
A	Principal materials (min)	70%
	Options	<ul><li>Brick</li><li>Solid stone</li><li>Concrete</li><li>Metal</li><li>Wood</li></ul>
B	Accessory materials (max)	30%
	Options	<ul><li>Brick</li><li>Solid stone</li><li>Concrete</li><li>Metal</li><li>Wood</li></ul>
	Number of accessory materials (max)	3

# PART 3C. GENERAL FRONTAGE RULES

Div. 3C.1. Build-To	3-40
Sec. 3C.1.1. Applicable Stories	3-40
Sec. 3C.1.2. Build-To Depth	3-41
Sec. 3C.1.3. Build-To Width	3-43
Sec. 3C.1.4. Pedestrian Amenity Allowance	3-47
Div. 3C.2. Parking	3-50
Sec. 3C.2.1. Parking Setback	3-50
Div. 3C.3. Landscaping	3-52
Sec. 3C.3.1. Frontage Planting Area	3-52
Sec. 3C.3.2. Frontage Yard Fence & Wall	3-53
Div. 3C.4. Transparency	3-59
Sec. 3C.4.1. Transparent Area	3-59
Sec. 3C.4.2. Active Wall Spacing	3-63
Div. 3C.5. Entrances	3-73
Sec. 3C.5.1. Street-Facing Entrance	3-73
Sec. 3C.5.2. Entry Feature	3-76
Div. 3C.6. Ground Story	3-84
Sec. 3C.6.1. Ground Story Height	3-84
Sec. 3C.6.2. Ground Floor Elevation	3-84

# DIV. 3C.1. BUILD-TO

# SEC. 3C.1.1. APPLICABLE STORIES

Applicable stories is defined as the number of stories that are required to meet build-to standards.

#### A. Intent

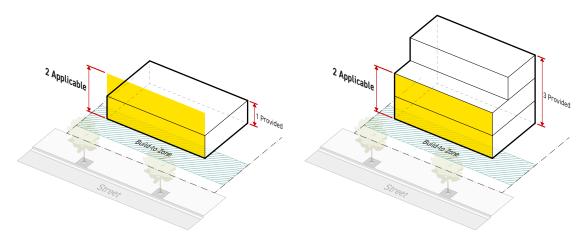
The intent of the standards of this *Section (Applicable Stories)* is to ensure that ground stories of <u>buildings</u>, and upper stories where appropriate, are located in a consistent manner along the street.

# B. Applicability

Applicable stories standards apply to new construction of any portion of a <u>building</u> or <u>structure</u>, or a whole <u>building</u> or <u>structure</u>. When the <u>applicable stories</u> standards apply, the standards apply to any part of the <u>building</u> or <u>structure</u> that is required to meet the standards of *Sec. 3C.1.2.* (*Build-To Depth*) and the standards of *Sec. 3C.1.3.* (*Build-To Width*).

## C. Standards

Where minimum <u>applicable stories</u> are required, build-to standards apply to the <u>ground story</u> and any additional <u>story</u> provided on a <u>lot</u>, up to, and including, the minimum build-to <u>applicable</u> stories.



#### D. Measurement

For measuring height in stories, see Sec. 2C.4.3. (Height in Stories).

#### E. Relief

- **1.** A reduction of one <u>story</u> from the number of <u>applicable stories</u> may be granted in accordance with *Sec. 13B.5.2. (Adjustment)*.
- **2.** A reduction in number of <u>applicable stories</u> may be granted as a variance in accordance with *Sec. 13B.5.3. (Variance).*

# SEC. 3C.1.2. BUILD-TO DEPTH

Build-to depth is defined as the depth of the <u>build-to zone</u> starting at the minimum <u>building setback</u> and continuing inward for the maximum <u>build-to depth</u> for the full width of the <u>lot</u>.

#### A. Intent

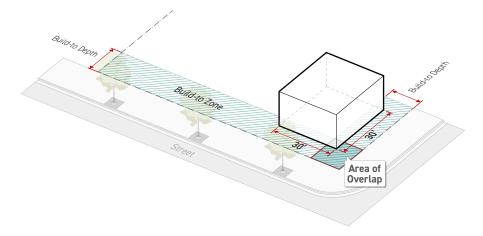
The intent of the standards of this *Section (Build-To-Depth)* is to regulate <u>building</u>s along the public realm and to create a consistent <u>street wall</u>.

# B. Applicability

<u>Build-to depth</u> standards apply to <u>new construction</u>. When <u>build-to depth</u> standards apply, they apply to all portions of <u>buildings</u> and <u>structures</u> required to satisfy the standards of *Sec. 3C.1.3*. (*Build-To Width*) and the standards of *Sec. 3C.1.1*. (*Applicable Stories*).

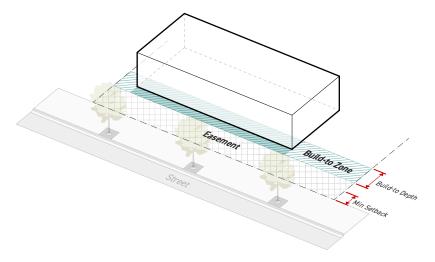
# C. Standards

- 1. The <u>build-to zone</u> shall be no deeper than the maximum <u>build-to depth</u> of the applied *Frontage District (Part 3B.)*.
- 2. Buildings shall occupy the build-to zone for at least the minimum required build-to width.
- **3.** Once the minimum <u>build-to width</u> standard has been satisfied, <u>buildings</u> and <u>structures</u> may occupy the area behind the <u>build-to zone</u>.
- **4.** On a <u>corner lot</u> where intersecting <u>frontage lot lines</u> have build-to requirements, a <u>building</u> shall occupy the portion of the <u>lot area</u> where the <u>build-to zones</u> of the two intersecting <u>frontage lot lines</u> overlap, as described below:
  - **a.** The <u>building</u> shall occupy the <u>build-to zones</u> for both <u>frontage lot lines</u> for a minimum of 30 feet from the corner. This <u>building width</u> counts toward the required <u>build-to width</u> for both frontage lot lines.
  - **b.** This standard does not apply when a <u>pedestrian amenity space</u> occupies some portion of the <u>area of overlap</u> and is being used as a <u>pedestrian amenity allowance</u>. See *Sec. 3C.1.4.* (*Pedestrian Amenity Allowance*).



#### D. Measurement

- 1. The <u>build-to depth</u> is measured perpendicular to the <u>frontage lot line</u> starting from the minimum <u>building</u> setback and continuing inward away from the <u>frontage lot line</u>.
- 2. Where a <u>lot</u> includes an <u>easement</u> that <u>abuts</u> the <u>frontage lot line</u> and the <u>easement</u> is deeper than the minimum <u>building setback</u>, the applicant may choose to measure the required <u>build-to depth</u> from the interior edge of the <u>easement</u> rather than the <u>lot line</u>.



3. For a lot affected by a public access easement, see Sec. 14.2.17.B.3. (Build-To Depth).

# E. Exceptions

- **1.** See Sec. 3C.1.4. (Pedestrian Amenity Allowance).
- 2. To preserve existing trees that meet minimum size requirements for a <u>small species tree</u>, the <u>Department</u> may increase the <u>build-to depth</u> beyond the maximum allowed by the applied Frontage District to the minimum depth necessary to protect the tree, but by no more than 30 feet pursuant to *Sec. 13B.3.1.* (Administrative Review).
- **3.** See Sec. 12.3.1. (Build-To Exceptions).



#### F. Relief

- **1.** An increase in <u>build-to depth</u> of 20 percent may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- 2. A deviation from maximum <u>build-to depth</u> may be granted as a variance in accordance with Sec. 13B.5.3. (Variance).

## SEC. 3C.1.3. BUILD-TO WIDTH

Build-to width is defined as the cumulative building width that shall occupy the build-to zone, relative to the width of the lot at the frontage lot line.

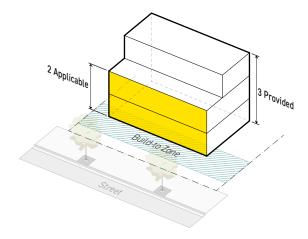
#### A. Intent

The intent of the standards of this *Section (Build-To-Width)* is to ensure that <u>buildings</u> enclose the public realm with a legible and consistent <u>street wall</u>, spatially defining an outdoor room, and to promote a strong visual and physical connection between <u>uses</u> inside <u>buildings</u> and the public realm.

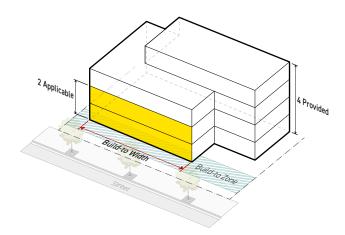
# B. Applicability

Build-to width standards apply to new construction and are subject to the following:

1. Where a minimum height is specified in the applied Form District (Part 2B.), <u>build-to width</u> standards apply to all <u>above-grade</u> stories up to the minimum <u>height in stories</u> standard in accordance with Sec. 2C.4.3. (Height in Stories).



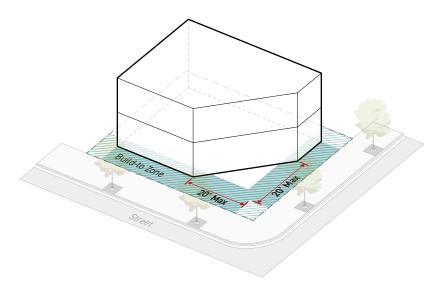
**2.** Where an <u>applicable stories</u> standard exists, <u>build-to width</u> standards apply to all stories located above-grade up to the applicable stories.



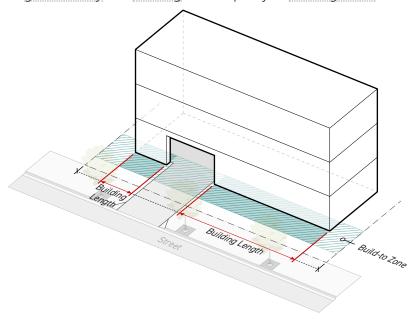
- 3. Where both an <u>applicable stories</u> standard and a minimum height standard are specified, <u>build-to width</u> standards apply to whichever standard requires the greatest number of stories located in the <u>build-to zone</u>.
- **4.** Where no <u>applicable stories</u> standard is specified in the applied *Frontage District (Part 3B.)* and no minimum height standard is specified in the applied *Form District (Part 2B.)*, <u>build-to width</u> standards apply only to the ground story.

#### C. Standards

- **1.** <u>Building(s)</u> shall occupy the <u>build-to zone</u> for a cumulative width no less than that specified by the applied *Frontage District (Part 3B.)*.
- 2. On a <u>corner lot</u>, a <u>chamfered corner</u> no more than 20 feet in width along both <u>street lot lines</u> qualifies as <u>building width</u> in the <u>build-to zone</u> for all <u>applicable stories</u> even where it extends outside of the <u>build-to zone</u>. Chamfered corner width is measured parallel to the <u>frontage lot line</u>.

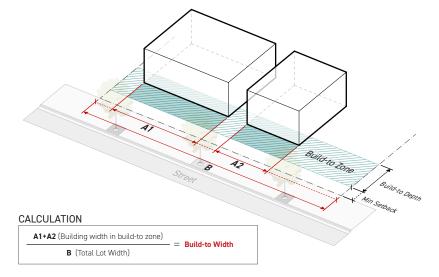


**3.** Portions of <u>building width</u> providing <u>motor vehicle access</u> to a <u>motor vehicle use area</u> through the ground story of a <u>building</u> do not qualify as <u>building</u> width in the <u>build-to zone</u>.



#### D. Measurement

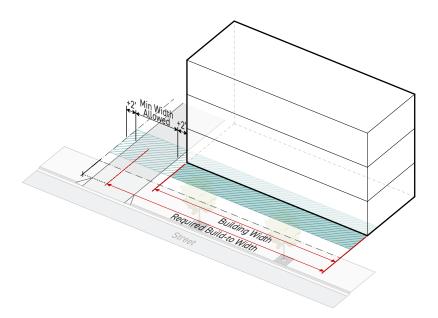
The <u>build-to width</u> is a percentage measured as the sum of the widths of all portions of <u>buildings</u> occupying the <u>build-to zone</u> divided by the total <u>lot width</u>.



- **1.** Building width is measured parallel to the <u>frontage lot line</u>. For measuring <u>building width</u> on a <u>lot</u> with a curved or irregular <u>lot line</u>, see *Sec. 14.2.14*. (*Irregular Lot Lines*).
- 2. Lot width is measured along the <u>frontage lot line</u>. For measuring width of a <u>lot</u> with a curved or irregular <u>lot line</u>, see *Sec. 14.2.14*. (*Irregular Lot Lines*).

# E. Exceptions

- **1.** Pedestrian amenity space counts toward required minimum build-to width in accordance with Sec. 3C.1.4. (Pedestrian Amenity Allowance).
- 2. A <u>building break</u> that includes an open space meeting the design standards for <u>pedestrian</u> amenity space in Sec. 2C.3.3.C.2. (Pedestrian Amenity Space) counts toward the minimum <u>build-to width</u> required by the applied Frontage District (Part 3B.) according to Sec. 3C.1.4. (Pedestrian Amenity Allowance).
- 3. Where vehicle access is taken through the frontage lot line based on the automobile access package in Sec. 4C.2.1. (Automobile Access Packages) as specified by the applied Development Standards District (Part 4B.), and providing vehicle access prevents a building from achieving the required build-to width, a reduced build-to width may be allowed. However, the portion of the lot in the build-to zone used for vehicle access shall be no wider than the minimum required drive aisle width plus an additional four feet of width for clearance. See Div. 4C.2. (Automobile Access).
- 4. See Sec. 12.3.1. (Build-To Exceptions).



# F. Relief

- **1.** Up to a 10 percent reduction to the total required width of a <u>building</u> occupying the <u>build-to</u> zone may be granted in accordance with *Sec. 13B.5.2. (Adjustment)*.
- **2.** A reduced minimum <u>build-to width</u> may be granted as a variance in accordance with *Sec.* 13B.5.3. (Variance).

# SEC. 3C.1.4. PEDESTRIAN AMENITY ALLOWANCE

Pedestrian amenity allowance is defined as the width of pedestrian amenity space in the build-to zone that can be counted toward the build-to width requirement.

#### A. Intent

The intent of the standards of this *Section (Pedestrian Amenity Allowance)* is to promote the creation of active, human-scale outdoor spaces as an extension of the sidewalk, providing visual interest and vitality to the amenity space as well as the public realm. The <u>pedestrian amenity allowance</u> provides flexibility to <u>building</u> and site design while maintaining standards essential for ensuring all <u>projects</u> contribute to defining a consistent and legible <u>street wall</u>.

# B. Applicability

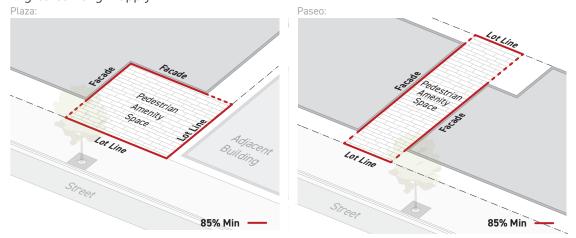
- 1. Pedestrian amenity allowance standards apply to new construction subject to a pedestrian amenity allowance maximum in the applied *Frontage District (Part 3B.)*.
  - a. Pedestrian amenity allowance standards apply to all portions of a building or structure required to meet the standards of Sec. 3C.1.3. (Build-To Width) and Sec. 14.2.6.C. (Pedestrian Amenity & Public Amenity-Facing Facades), and portions of the lot between the building and the frontage lot line for the width of the pedestrian amenity space provided.

#### C. Standards

Where the applied *Frontage District (Part 3B.)* specifies a pedestrian amenity allowance, pedestrian amenity spaces may be provided as a substitute for a portion of the required <u>build-to width</u> up to the maximum percentage specified, provided they meet the following standards:

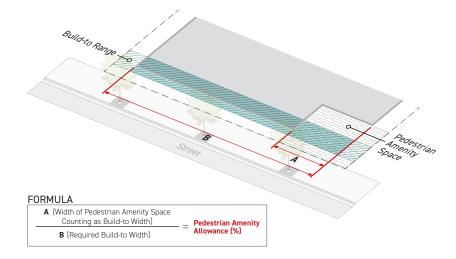
- **1.** Meets the standards of Sec. 2C.3.3.C. (Standards).
- 2. Pedestrian amenity spaces may be wider than the maximum allowed pedestrian amenity allowance, however, any part of the pedestrian amenity space width that exceeds the allowed pedestrian amenity allowance does not count toward the required building width in the build-to zone.

3. At least 85 percent of the pedestrian amenity space perimeter shall abut a lot line or a facade meeting the standards of the applied *Frontage District (Part 3B.)* as specified for the <u>abutting frontage lot line</u>. Where the pedestrian amenity space abuts multiple <u>frontage lot lines</u>, the standards specified for the <u>frontage lot line</u> abutting the pedestrian amenity space for the greatest length apply.



#### D. Measurement

Pedestrian amenity allowance is measured as the cumulative width of pedestrian amenity spaces occupying the build-to zone divided by the required build-to width.



- **1.** Pedestrian amenity space width is measured parallel to the frontage lot line. For measuring pedestrian amenity space width along a curved or irregular lot line, see *Sec. 14.2.14. (Irregular Lot Lines)*.
- 2. For measuring the required build-to width, see Sec. 3C.1.3. (Build-To Width).
- **3.** For a <u>lot</u> affected by a <u>public access easement</u>, see *Sec. 14.2.17.B.4.* (*Pedestrian Amenity Allowance*).

## E. Relief

- **1.** Up to a 10 percent increase in the allowed total width of <u>pedestrian amenity allowance</u> may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **2.** A deviation from any pedestrian amenity allowance dimensional standard of up to 10 percent may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **3.** A reduced minimum <u>build-to width</u> may be granted as a variance in accordance with *Sec.* 13B.5.3. (Variance).

# DIV. 3C.2. PARKING

# SEC. 3C.2.1. PARKING SETBACK

Parking setback is defined as an area on a lot along a frontage lot line where motor vehicle use areas are prohibited, including primary street parking setbacks, side street parking setbacks, and special lot line parking setbacks.

#### A. Intent

The intent of the standards of this *Section (Parking Setback)* is to minimize the impact of <u>motor vehicle</u> dominated areas on the public realm and to promote a comfortable, safe, engaging, and attractive streetscape with active uses and landscaping along the public realm.

# B. Applicability

Parking setback standards apply to new construction, a major remodel, or a site modification. When <u>parking setback</u> standards apply, the standards apply to any areas of a <u>lot</u> designed and designated for a parking area or motor vehicle use area.

#### C. Standards

All applicable areas designated for motor vehicle use shall be located at or behind the required parking setback unless specifically stated as an exception in *Subsection E. (Exceptions)* below.

#### D. Measurement

All parking setbacks are measured perpendicular to the frontage lot line.

- 1. A primary street parking setback is measured from the minimum primary street setback and continues inward away from the <u>frontage lot line</u>.
- **2.** A side street <u>parking setback</u> is measured from the minimum side street setback and continues inward away from the frontage lot line.

**3.** A special <u>parking setback</u> is measured from the minimum setback associated with a <u>special lot</u> line and continues inward away from the special lot line.



**4.** For a lot affected by a public access easement, see Sec. 14.2.17.B.5. (Parking Setback).

# E. Exceptions

A driveway may provide access through a parking setback if:

- 1. The automobile access package specified by the applied *Development Standards District (Part 4B.)* allows automobile access through the frontage lot line associated with a parking setback, then a driveway may be permitted in the parking setback, and
- 2. The <u>driveway</u> is no wider than the minimum required width. See *Div. 4C.2.* (Automobile Access).

#### F. Relief

- **1.** A reduction in the required <u>parking setback</u> up to 20 percent may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **2.** A reduction in the required <u>parking setback</u> may be granted as a variance in accordance with *Sec. 13B.5.3. (Variance)*.

# DIV. 3C.3. LANDSCAPING

# SEC. 3C.3.1. FRONTAGE PLANTING AREA

Frontage planting area is defined as the area in a frontage yard designated and designed for plants.

#### A. Intent

The intent of the standards of this *Section (Frontage Planting Area)* is to support a comfortable, attractive, and contextually appropriate streetscape along the public realm, while promoting infiltration, slowing stormwater runoff, and offsetting urban heat island effect.

# B. Applicability

Frontage planting area standards apply to new construction, a major remodel, or a site modification, on any lot possessing yards abutting a frontage lot line.

#### C. Standards

- **1.** Each <u>frontage yard</u> shall provide a cumulative area at least the size of the <u>planting area</u> required by the applied *Frontage District (Part 3B.)*.
- 2. All required planting areas shall meet Sec. 4C.6.4.C.2. (Planting Area).
- **3.** All provided plants shall meet Sec. 4C.6.4. (Plant Design & Installation).

#### D. Measurement

- 1. Frontage planting area is a percentage calculated as the cumulative planting area located in a frontage yard divided by the total frontage yard area.
- **2.** For frontage yard designation, see Sec. 14.2.16. (Yards).
- **3.** For a lot affected by a public access easement, see Sec. 14.2.17.B.6.(Frontage Planting Area).

## E. Exceptions

Where there is less than three feet between the <u>building</u> and <u>frontage lot line</u>, <u>planting area</u> standards are not applicable.

#### F. Relief

- **1.** Frontage planting area standards may be met through alternative compliance in accordance with Sec. 13B.5.1. (Alternative Compliance).
- **2.** Up to a 20 percent reduction to the total required <u>planting area</u> may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **3.** A reduction in the required <u>planting area</u> may be granted as a variance in accordance with *Sec.* 13B.5.3. (Variance).

# SEC. 3C.3.2. FRONTAGE YARD FENCE & WALL

Frontage yard fence & wall is defined as fences, walls, and hedges that are allowed in a frontage yard.

#### A. Intent

The intent of the standards of this *Section (Frontage Yard Fence & Wall)* is to balance the needs for human-scale activation and visual interest along the public realm, and to provide security and privacy for private ground story uses in a manner appropriate to context.

# B. Applicability

Frontage yard fence & wall standards apply to a site modification involving construction or installation of fences, walls, or hedges, in a frontage yard.

#### C. Standards

#### 1. General

- a. Allowed frontage yard fence & wall types are hierarchical. Where a frontage yard fence & wall type with a higher number designator (e.g. Type A2) is allowed by the applied *Frontage District (Part 3B.)*, all frontage yard fence & wall types having a lower number designator (e.g. Type A1) are also allowed.
- **b.** No <u>frontage yard fence & wall type</u> with a greater number designator (e.g. Type A4) than the allowed frontage yard fence & wall type (e.g. Type A3) may be located in the frontage yard.
- c. If a required <u>frontage screen</u> includes a <u>wall</u> or <u>fence</u>, then the required <u>fence</u> or <u>wall</u> shall be located in the <u>frontage yard</u> if the <u>wall</u> or <u>fence</u> complies with the allowed <u>frontage yard</u> <u>fence & wall</u> standards specified by the applied <u>Frontage District (Part 3B.)</u>.
- **d.** All <u>fences</u> and <u>walls</u> including their sub-grade elements, such as footings or foundation, shall be located on-site.
- **e.** All <u>fences</u> and <u>walls</u> provided shall include the necessary gates or openings to comply with the applicable <u>pedestrian access package</u> standards in *Sec. 4C.1.1.* (*Pedestrian Access Packages*).
- f. Pools, ponds, and other bodies of water requiring protective barriers according to Chapter IX. (Building Regulations), Sec. 91.6109. (Swimming Pools and Other Bodies of Water Protective Devices Required) of this Code, are only allowed in a frontage yard where the required protective barrier can be designed to conform with the frontage yard fence & wall standards specified by the applied Frontage District (Part 3B.).
- **g.** All <u>fences</u> and <u>walls</u> provided shall comply with *Sec. 4C.7.3.* (*Fence/Wall Design & Installation*).
- **h.** All hedges provided shall comply with Sec. 4C.6.4. (Plant Design & Installation).
- i. Fences and walls provided within the frontage yard shall not include barbed wire or concertina.

# 2. Frontage Yard Fence & Wall Types

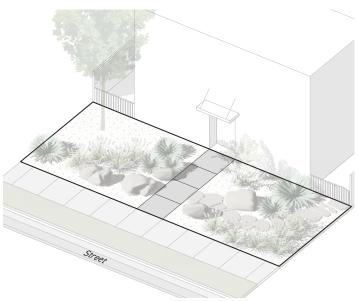
A package of standards, specified by the applied Frontage District (Part 3B), that applies to <u>fences</u>, <u>walls</u>, and hedges located in a <u>frontage yard</u>.

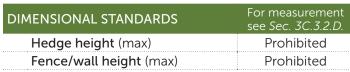
# a. Type A1

Intended for frontage yards where buildings should engage directly with the public realm to provide visual interest and activation, especially where ground story uses are commercial or non-fenced frontage yards are predominant.

# b. Type A2

Intended for <u>frontage</u> yards where the need for visual interest and activation along the public realm shall be balanced with the need for separation between private ground story uses and the public realm.



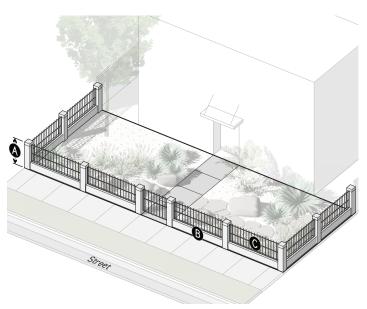




DIMENSIONAL STANDARDS	For measurement see Sec. 3C.3.2.D.
Hedge height (max)	3.5'
A Fence/wall height (max)	3.5'

# c. Type A3

Intended for <u>frontage yards</u> where the need for visual interest and activation along the public realm shall be balanced with the need for security between private ground story uses and the public realm.



DIMENSIONAL STANDARDS		For measurement see Sec. 3C.3.2.D.
	Hedge height (max)	3.5'
	Fence/wall	
A	Height (max)	6'
В	Opacity below 3.5' in height (max)	100%
0	Opacity 3.5' and above in height (max)	50%

# d. Type A4

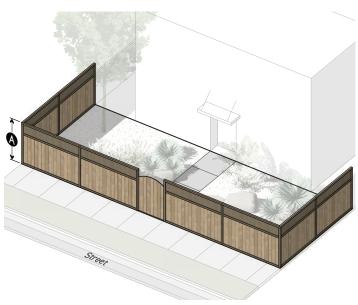
Intended for <u>frontage yards</u> in areas with high pedestrian and automobile traffic, where visual interest and activation along the public realm is less critical than the need to mitigate impacts from the public realm on private ground story uses.



DIMENSIONAL STANDARDS	For measurement see <i>Sec. 3C.3.2.D.</i>
Hedge height (max)	6'
Fence/wall height (max)	6'

# e. Type A5

Intended for frontage yards in areas with high pedestrian and automobile traffic, where visual interest and activation along the public realm is less critical than the need to mitigate intrusions from the public realm on private ground story uses.



DIMENSIONAL STANDARDS	For measurement see Sec. 3C.3.2.D.
Hedge height (max)	8'
A Fence/wall height (max)	8'

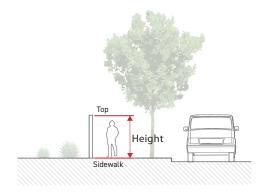
#### D. Measurement

## 1. Frontage Yard

For frontage yard designations and their measurement see Sec. 14.2.16. (Yards).

## 2. Fence & Wall Height

**a.** Where a public sidewalk is located within five feet of a <u>wall</u> or <u>fence</u>, height is measured vertically from the topmost point of the <u>wall</u> or <u>fence</u> to the <u>adjacent public sidewalk</u>.



- **b.** Where no sidewalk exists within five feet of a <u>wall</u> or <u>fence</u>, height is measured vertically from the topmost point of the <u>wall</u> or <u>fence</u> to the <u>finished grade</u> at the base of the <u>wall</u> or <u>fence</u> on the side that <u>faces</u> outward from the <u>lot</u>.
- **c.** To measure retaining walls see Sec. 4C.9.2. (Retaining Walls).
- **d.** Fence/wall height maximums listed as "Prohibited" allow no <u>fence</u> or <u>wall</u> within the frontage yard.

## 3. Hedge Height

- **a.** Hedge height is measured according to Sec. 4C.6.4.D.11. (Height at Maturity).
- **b.** Hedge height maximums listed as "Prohibited" allow no hedge within the frontage yard.

#### 4. Opacity

To measure opacity, see Sec. 14.2.13. (Opacity (%)).

#### 5. Public Access Easement

For a lot with a public access easement, see Sec. 14.2.17.B.7. (Frontage Yard Fence & Wall).

# E. Exceptions

Fences and walls located in a <u>frontage yard</u> may integrate outdoor lighting, entry arbors, and other accessory encroaching elements that exceed the maximum fence/wall height specified by the applicable frontage yard fence & wall type, provided all of the following are met:

- 1. The cumulative length of <u>fence</u> or <u>wall</u> that includes encroaching elements is no more than 10 percent of the total <u>fence</u> length located in the <u>frontage yard</u>,
- 2. No individual encroaching element may be wider than six feet, measured along the length of the fence or wall,
- 3. One encroaching element for each 40 feet of <u>fence</u> length may exceed the maximum <u>fence</u> and <u>wall</u> height by up to 40 inches. All other encroaching elements shall only exceed the maximum <u>fence</u> and <u>wall</u> height up to 18 inches.

#### F. Relief

- **1.** A deviation up to 15 percent from any allowed <u>frontage yard fence & wall type</u> dimensional standard may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **2.** A deviation from any allowed <u>frontage yard fence & wall type</u> standard may be granted as a variance in accordance with *Sec. 13B.5.3. (Variance)*.

# DIV. 3C.4. TRANSPARENCY

# SEC. 3C.4.1. TRANSPARENT AREA

Transparent area is defined as the amount of transparent area on a building facade.

#### A. Intent

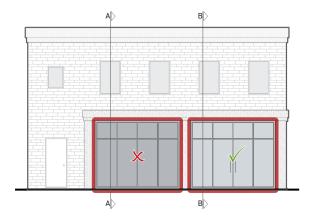
The intent of the standards of this *Section (Transparent Area)* is to provide visual interest along the public realm by encouraging visual connections between the public realm and the <u>interior</u> of a <u>building</u>.

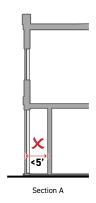
# B. Applicability

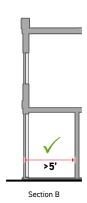
Transparent area standards apply to the following project activities when "transparent area" is required by the applied *Frontage District (Part 3B.)*: new construction, a major remodel, and an exterior modification. When the transparent area standards apply, the standards apply pursuant to *Sec. 3A.2.2.B.3.* (*Frontage Applicable Facades*) and *Sec. 3A.2.2.B.4.* (*Frontage Applicable Building Depth*).

#### C. Standards

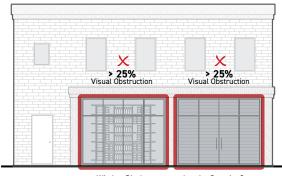
- **1.** Each applicable <u>facade</u> shall provide at least the minimum transparency specified by the applied *Frontage District (Part 3B.)*.
- 2. <u>Window</u> and door openings meeting the following requirements count toward <u>transparent</u> area:
  - **a.** No <u>walls</u>, shelving, facade screens, or other interior or exterior <u>visual obstructions</u> shall be located within five feet of any ground story transparent area with the exception of <u>visual obstructions</u> allowed in subparagraph d below.
  - **b.** Exterior visual obstructions shall not be located within five feet of any <u>upper story</u> transparent area with the exception of <u>visual obstructions</u> allowed in subparagraph d below.
  - **c.** <u>Visual obstructions</u> may be located five feet or greater from a <u>facade area</u> counting toward transparent area.

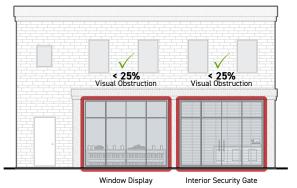






- **d.** The following <u>visual obstructions</u> may be located less than five feet from <u>facade area</u> counting toward transparent area:
  - i. Windows obscured by interior security gates and window displays may count toward transparent area, provided no more than 25 percent of the transparent area of any individual window is visually obstructed for any individual window counting toward transparent area. For measuring visual obstruction, see Sec. 14.2.13. (Opacity (%)).



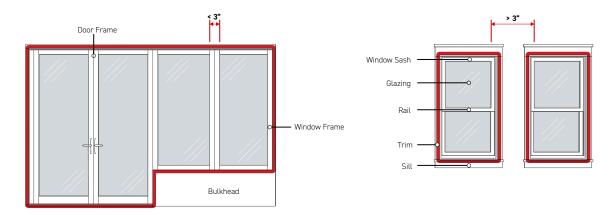


Window Display Interior Security Gate

- ii. Windows obscured by fixed exterior <u>facade</u> screens may count toward <u>transparent</u> area, provided no more than 25 percent of the total <u>transparent</u> area is visually obstructed for any individual <u>window</u> opening counting toward <u>transparent</u> area. Percentage of visual obstruction is measured as opacity.
- **iii.** Transparent area covered by window signs may count toward transparent area provided the window signs are permitted by the applied *Development Standards District (Part 4B.)*.
- iv. Areas of transparency may be made temporarily opaque by operable window treatments, such as curtains or blinds.
- **e.** Distance from <u>transparent area</u> is measured perpendicular to the <u>exterior face</u> of the <u>transparent area</u>.
- **f.** To be considered transparent, <u>window</u> and door glazing shall meet the following requirements:

TRANSPARENT AREA STANDARDS		
	Visible Light Transmittance	External Reflectance
Ground story	More than 60%	Less than 20%
Upper stories	More than 30%	Less than 40%

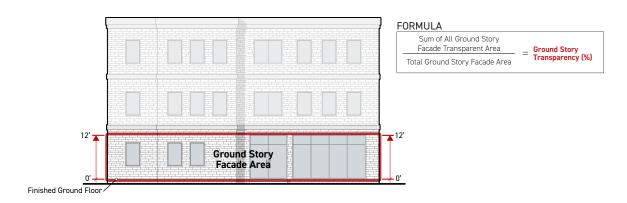
**g.** Muntins, mullions, window sashes, window frames, and door frames, no more than three inches wide may be considered transparent area when contained within a window opening or door opening occupied by a window or glazed door assembly where all included glazing meets the transparent area requirements above.



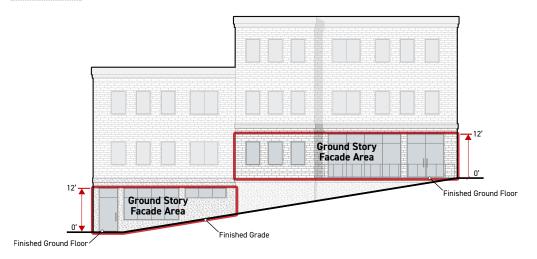
#### D. Measurement

#### 1. Ground Story

- **a.** Ground story transparency is a percentage, calculated as the sum of all ground story facade area meeting the standards for transparent area divided by the total ground story facade area.
- **b.** In calculating ground story transparency, ground story facade area is measured in the following ways:
  - i. Ground story facade area is measured as the above-grade facade area between zero and 12 feet above the top of the finished floor of the ground story.

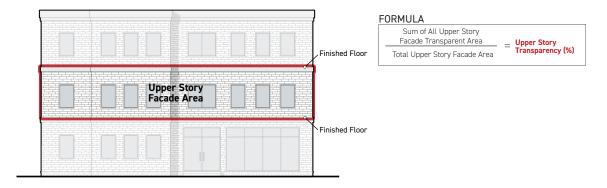


- ii. If the ground story height is less than 12 feet, the ground story facade area is measured as the total above-grade portion of a facade between the top of the finished floor of the ground story and the top of the finished floor above. When there is no story above, ground story height is measured to the top of the uppermost surface of the ceiling structure above.
- **iii.** No portion of a ground story located below <u>finished grade</u> is included in ground story facade area.



# 2. Upper Stories

- a. The facade area along each upper story shall meet the required transparency standard. .
- **b.** <u>Upper story</u> transparency is a percentage, calculated as the sum of all <u>upper story facade</u> area meeting the standards for <u>transparent area</u> divided by the total <u>upper story facade</u> area for each <u>story</u>.
- **c.** In calculating <u>upper story</u> transparency, the <u>upper story facade area</u> is measured as the portion of a <u>facade area</u> between the top of the finished floor for that <u>story</u> to the top of the finished floor above, regardless of <u>story</u> height. When there is no <u>story</u> above, it is measured to the top of the uppermost surface of the ceiling structure above.



# E. Exceptions

Transparent area standards do not apply to portions of <u>building facades</u> that enclose a <u>parking structure</u> except where <u>parking structures</u> are required to be wrapped by the applied *Development Standards District (Part 4B.)*.

#### F. Relief

- **1.** Up to a 10 percent reduction from the total required <u>transparent area</u> may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **2.** A deviation from required <u>transparent area</u> standards may be granted as a variance in accordance with *Sec. 13B.5.3.* (*Variance*).

#### SEC. 3C.4.2. ACTIVE WALL SPACING

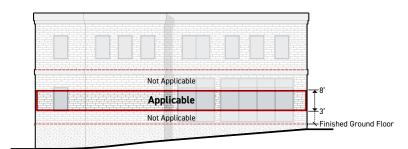
Active wall spacing is defined as the horizontal distance between widths of ground story facade and foundation wall with window or door openings.

#### A. Intent

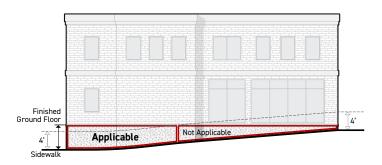
The intent of the standards of this *Section (Active Wall Spacing)* is to provide visual interest and activation along the public realm by limiting areas without visual or physical connections between the public realm and the interior of a building.

# B. Applicability

- **1.** Active wall spacing standards apply to new construction, a major remodel, or an exterior modification.
- 2. Active wall spacing standards apply to the following facades:
  - **a.** All portions of ground story frontage applicable facades pursuant to *Sec. 3A.2.2.B.3.* (*Frontage Applicable Facades*) located between three feet and eight feet from the ground floor elevation measured vertically.



**b.** All portions of <u>foundation walls</u> on frontage applicable <u>facades</u> pursuant to <u>Sec. 3A.2.2.B.3</u>. (Frontage Applicable Facades) that are exposed four feet in height or greater above <u>sidewalk grade</u>. If <u>foundation walls</u> are set back more than 10 feet from a sidewalk, exposed height is measured from the lowest <u>elevation</u> of <u>finished grade</u> within five feet, measured from and perpendicular to the <u>foundation wall</u>.



#### C. Standards

## 1. Active Wall Spacing on Ground Story Facade

<u>Window</u> and door openings meeting *Sec. 3C.4.1.* (*Transparent Area*) on ground story facades shall be separated by a distance no greater than the maximum <u>active wall spacing</u>. For exceptions to this standard, see *Subsection E.* (*Exceptions*) below.

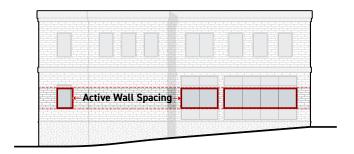
# 2. Active Wall Spacing on Foundation Wall

Applicable portions of <u>foundation walls</u> shall be no wider than the maximum <u>active wall</u> <u>spacing</u> specified by the applied *Frontage District (Part 3B)*. For exceptions to this standard, see *Subsection E. (Exceptions)* below.

#### D. Measurement

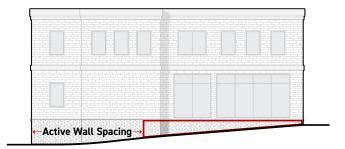
#### 1. Active Wall Spacing on Ground Story Facade

Active wall spacing is measured horizontally and parallel to the <u>frontage lot line</u> from edge of <u>transparent area</u> to edge of <u>transparent area</u>, and edge of <u>transparent area</u> to edge of <u>ground story</u> facade.



## 2. Active Wall Spacing on Foundation Wall

Active wall spacing is measured horizontally for any individual width of applicable <u>foundation</u> wall that does not include <u>transparent area</u>.



# E. Exceptions

## 1. Inapplicable Facades

- **a.** Active wall spacing standards do not apply to upper story facades.
- **b.** Active wall spacing standards do not apply to portions of building facades enclosing a parking structure except where parking structures are required to be wrapped or fenestrated by the applied Development Standards District (Part 4B).

#### 2. Inactive Wall Treatment Alternatives

- **a.** Ground story facades that exceed the maximum allowed active wall spacing may apply one or more ground story inactive wall treatment alternatives to the applicable facade area between door or window openings and increase the active wall spacing by 50 percent per *Paragraph 3.* (Ground Story Inactive Wall Treatment Alternatives) below.
- **b.** Facades designed with foundation walls that exceed the maximum allowed active wall spacing may apply one or more foundation inactive wall treatment alternatives to the facade area between active foundation walls and double the allowed active wall spacing per *Paragraph 4.* (Foundation Inactive Wall Treatment Alternatives) below.
- **c.** Plants provided to meet the requirements of *Paragraph 3. (Ground Story Inactive Wall Treatment Alternatives)* and *Paragraph 4. (Foundation Inactive Wall Treatment Alternatives)* below shall also comply with *Div. 4C.6. (Plants)*.

# 3. Ground Story Inactive Wall Treatment Alternatives

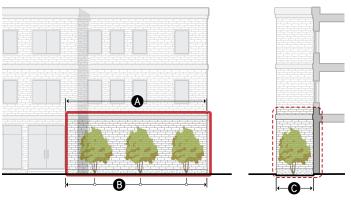
Permanent design improvements located between segments of ground story active wall and the public realm, designed to improve visual interest and the pedestrian experience.

# a. Small Trees

Small trees planted between a ground story facade with no window or door openings and the public realm.

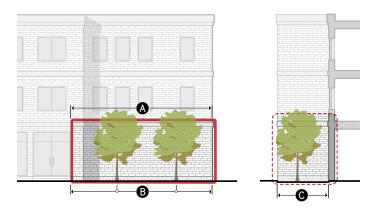
# **b.** Large Trees

Large trees planted between a ground story facade with no window or door openings and the public realm.



		•
DII	MENSIONAL STANDARDS	For measurement see Sec. 3C.4.2.E.5.
A	Treatment width (min portion of inactive wall)	100%
	Tree type	Small species
B	Planting frequency (min avg.)	5 per 100'
0	Planting area depth (min)	7'

See Div. 4C.6. (Plants) for additional standards.



	DIMENSIONAL STANDARDS		For measurement see Sec. 3C.4.2.E.5.
	A	<b>Treatment width</b> (min portion of inactive wall)	100%
		Tree type	Large species
	B	Planting frequency (min avg.)	3 per 100'
_	0	Planting area depth (min)	15'
-	_		·

See Div. 4C.6. (Plants) for additional standards.

# c. Living Wall

A permanently fixed assembly located between a ground story facade with no window or door openings and the public realm that supports plants, their growing medium, and irrigation.

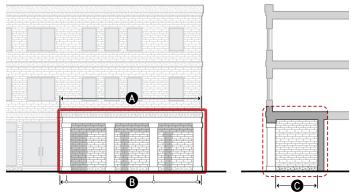


DIMENSIONAL STANDARDS		For measurement see Sec. 3C.4.2.E.5.
A	Treatment area (min % of ground story facade with inactive walls)	75%
	Planting area depth (min)	n/a

See Div. 4C.6. (Plants) for additional standards.

# d. Colonnade

A sequence of columns located between a ground story facade with no window or door openings and the public realm, providing an exterior occupiable space along the inactive wall.



DIMENSIONAL STANDARDS		For measurement see <i>Sec. 3C.4.2.E.5.</i>
A	<b>Treatment width</b> (min portion of inactive wall)	100%
₿	Column frequency (min avg.)	1 per 20'
0	Clear depth (min)	6'
	Enclosure (max)	60%
	Enclosure (max)	60%

# 4. Foundation Inactive Wall Treatment Alternatives

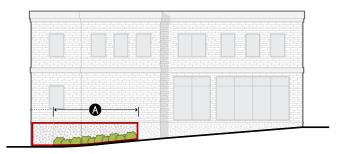
Permanent design improvements located between exposed <u>foundation walls</u> and the public realm, designed to improve visual interest and the pedestrian experience.

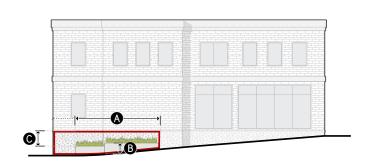
# a. Foundation Planting

Screening plants located between a foundation wall with no window or door openings and the public realm.

# **b.** Planter

Permanent <u>structure</u> containing plants and their growing medium located between a <u>foundation wall</u> with no <u>window</u> or door openings and the <u>public</u> realm.





DIMENSIONAL STANDARDS		For measurement see Sec. 3C.4.2.E.5.
A	Treatment width (min portion of inactive wall)	75%
	Plant type	Screening Plant
	Planting frequency (min avg.)	3 per 10'
	Planting area depth (min)	3'

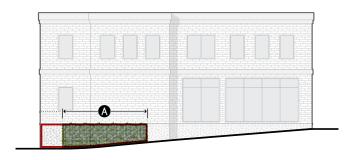
See Div. 4C.6. (Plants) for additional standards.

DIMENSIONAL STANDARDS		For measurement see Sec. 3C.4.2.E.5.
A	Treatment width (min)	75%
	Plant coverage (min)	75%
	Planting area depth (min)	2.5'
B	Height above sidewalk (max)	4'
0	Foundation wall reveal (max)	2'

See Div. 4C.6. (Plants) for additional standards.

# c. Green wall

A structure permanently attached to a <u>foundation</u> <u>wall</u> with no <u>window</u> or door openings that supports climbing plants.

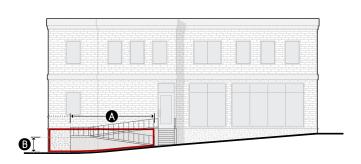


DIMENSIONAL STANDARDS		For measurement see Sec. 3C.4.2.E.5.
A	Treatment area (min)	75%
	Planting area depth (min)	1.5'

See Div. 4C.6. (Plants) for additional standards.

# d. Pedestrian Access

Stairs or ramps providing pedestrian access to a <u>street-facing entrance</u> located between a <u>foundation wall</u> with no <u>window</u> or door openings and the public realm.

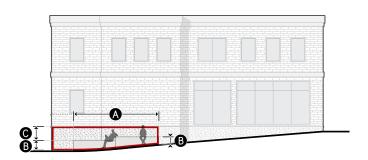


DIMENSIONAL STANDARDS	For measurement see Sec. 3C.4.2.E.5.
A Treatment width (min)	75%
Height above sidewalk (max)	4'
Additional access standards	See Div. 4C.1.

See *Div. 4C.1. (Pedestrian Access)* for additional standards.

# e. Seating

A permanent structure designed and intended for public seating located between a foundation wall with no window or door openings and the public realm.



DIMENSIONAL STANDARDS	For measurement see Sec. 3C.4.2.E.5.
A Treatment width (min)	75%
B Height above sidewalk (min/max)	1.5'/3'
<b>⑥</b> Foundation wall reveal (max)	3'
Seat depth (min)	2'

#### 5. Inactive Wall Treatment Measurement

#### a. Treatment Width

Minimum treatment width percentage is calculated as the cumulative width of the provided inactive wall treatments divided by the total width of the provided <u>active wall</u> spacing.

#### b. Treatment Area

Minimum treatment area percentage is calculated as the cumulative area of the provided inactive wall treatments divided by the total applicable <u>facade area</u> within the provided active wall spacing.

#### c. Tree type

Tree type is measured as small or large species according to Sec. 4C.6.4.C.3.a.ii. (Tree Types).

#### d. Plant type

Plant type is measured as <u>screening plants</u>, groundcover, and turf plants, hedges, <u>living</u> walls, or climbing plants according to *Sec. 4C.6.4*. (*Plant Design & Installation*).

#### e. Plant Coverage

Minimum plant coverage is measured according to Sec. 4C.6.4.D.2. (Plant Coverage).

#### f. Planting Frequency

Planting frequency is a ratio of the minimum number of plants required over a specified width of <u>active wall spacing</u>. A minimum of one plant of the required plant type shall be provided regardless of the width of inactive wall treatment.

#### q. Column Frequency

Minimum column frequency is a ratio of the minimum number of columns required over a specified width of treated inactive wall treatment. A minimum of two columns shall be provided regardless of the inactive wall treatment width.

#### h. Planting Area Depth

Minimum <u>planting area</u> depth is measured as the horizontal dimension of growing medium at the narrowest point, measured perpendicular to the applicable <u>street lot line</u>. The planting area shall be open to the sky for at least the required planting area depth.

#### i. Clear Depth

Minimum <u>clear depth</u> is measured as the horizontal dimension of the <u>occupiable</u> portion of an architectural element at the narrowest point.

## j. Height Above Sidewalk

- i. Height above sidewalk is measured vertically from adjacent <u>sidewalk grade</u> to the topmost point of the inactive wall treatment.
- **ii.** For <u>foundation walls</u> located more than 10 feet from a sidewalk, maximum height above sidewalk is measured from the lowest <u>elevation</u> of <u>finished grade</u> within five feet, measured from and perpendicular to the <u>foundation wall</u>, to the topmost point of the inactive wall treatment.

#### k. Foundation Wall Reveal

Foundation wall reveal is measured vertically from the top of an inactive wall treatment to the ground floor elevation along the entire treated portion of an inactive foundation wall.

#### l. Seat Depth

Minimum seat depth is measured as the narrowest horizontal dimension of the area designed for public seating.

#### m. Enclosure

Maximum enclosure is measured according to Sec. 14.2.4. (Enclosure).

#### F. Relief

- **1.** Deviation from inactive wall treatment standards may be granted in accordance with *Sec. 13B.5.1.* (Alternative Compliance).
- **2.** An increase in allowed <u>active wall spacing</u> up to 20 percent may be granted in accordance with *Sec. 13B.5.2. (Adjustment)*.
- **3.** An increase in allowed <u>active wall spacing</u> and inactive wall treatment standards may be granted as a variance in accordance with *Sec. 13B.5.3. (Variance)*.

# DIV. 3C.5. ENTRANCES

# SEC. 3C.5.1. STREET-FACING ENTRANCE

Street-facing entrance is defined as a door providing access from the public realm to the <u>interior</u> of a building.

#### A. Intent

The intent of the standards of this *Section (Street-Facing Entrance)* is to provide visual interest along the public realm, orient <u>buildings</u> to the public realm, and promote greater use and activation of the <u>public sidewalk</u> by limiting the width of frontage without physical connections between the public realm and the interior of a building.

# B. Applicability

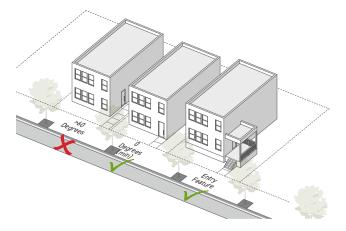
Street-facing entrance standards apply to new construction, a major remodel, or an exterior modification. When the street-facing entrance standards apply, the standards apply to those portions of buildings and structures where frontage standards apply pursuant to Sec. 3A.2.2.B. (Applicable Components of Lots, Buildings, & Structures).

# C. Standards

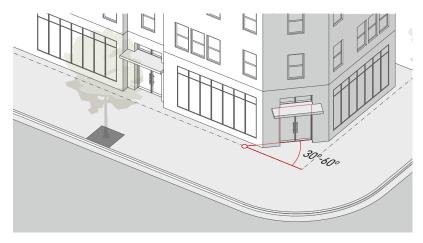
## 1. General

- **a.** Where a <u>street-facing entrance</u> is required by the applied Frontage District, <u>street-facing entrances</u> shall be provided at a rate based on the maximum <u>entrance spacing</u> specified in the applied Frontage District. A minimum of one <u>street-facing entrance</u> shall always be provided.
- **b.** To qualify as a <u>street-facing entrance</u>, <u>building entrances</u> shall meet the following standards:
  - i. Be located on the ground story facade.
  - ii. Provide both ingress and egress pedestrian access to the ground story of the building.
  - **iii.** Remain operable at all times. <u>Access</u> may be controlled and limited to <u>residents</u> or tenants.
  - iv. Provide no access directly to motor vehicle use areas, utility areas or fire stairs.

v. The exterior door surface shall be angled between zero to 60 degrees, measured parallel to the <u>frontage lot line</u> or the door shall have <u>direct access</u> from an <u>entry</u> <u>feature</u> allowed by the applied <u>Frontage District</u> (<u>Part 3B.</u>) having a <u>pedestrian access</u> point which faces the <u>frontage lot line</u>.



c. On a <u>corner lot</u> or a <u>lot</u> with a *Dual Frontage District (Div. 3B.8.)* applied, having intersecting <u>frontage lot lines</u>, an entrance <u>facing</u> both intersecting <u>frontage lot lines</u> and angled between 30 to 60 degrees, measured parallel to each of those <u>frontage lot lines</u>, may be used to meet the requirement for a <u>street-facing entrance</u> along both frontages.



**d.** Non-required entrances are allowed in addition to required entrances.

#### 2. Entrance Spacing

The distance between <u>street-facing entrances</u> meeting the standards of Sec. 3C.5.1.C. (Standards).

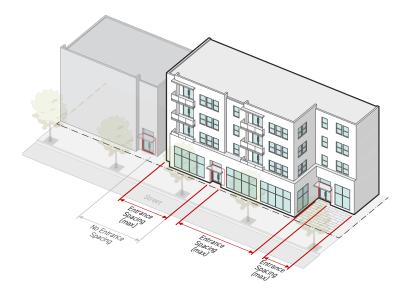
#### a. Measurement

i. The minimum number of <u>street-facing entrances</u> required for each frontage applicable <u>facade</u> is the frontage-applicable <u>facade</u> width divided by the maximum entry spacing requirement.

**ii.** Maximum entrance spacing is the greatest horizontal distance from edge of door to edge of door, and edge of door to edge of building, measured parallel to the <u>frontage</u> lot line.

#### b. Standards

- i. <u>Street-facing entrances</u> shall not be separated by a distance greater than the maximum allowed entrance spacing.
- ii. The maximum entrance spacing requirements shall be met for each <u>building</u> individually, but are not applicable to adjacent or abutting <u>buildings</u>.
- iii. When the applied *Frontage District (Part 3B.)* specifies that a <u>street-facing entrance</u> is 'not required' but does specify a maximum entrance spacing, a <u>street-facing entrance</u> shall only be required if the <u>building width</u> along the indicated <u>frontage lot line</u> is greater than the specified <u>entrance spacing</u>. <u>Street-facing entrances</u> shall then be required in accordance with the maximum entrance spacing requirement specified.



#### D. Measurement

<u>Street-facing entrance</u> is measured as "provided" or "not provided" based on the presence of entrances meeting *Sec. 3C.5.1.C.* (*Standards*).

#### E. Relief

- **1.** Deviation from <u>street-facing entrance</u> standards may be granted in accordance with *Sec. 13B.5.1.* (Alternative Compliance).
- **2.** An increase in <u>entrance spacing</u> up to 20 percent may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **3.** Deviation from <u>street-facing entrance</u> and <u>entrance spacing</u> standards may be granted as a variance in accordance with *Sec. 13B.5.3. (Variance)*.

## SEC. 3C.5.2. ENTRY FEATURE

Entry features are improved design standards applied to each entrance along the public realm.

#### A. Intent

The intent of the standards of this *Section (Entry Feature)* is to provide architectural embellishment of entrances that promote inconspicuous wayfinding in the public realm, provide greater shelter and comfort to users, promote visual interest along the public realm, and highlight the connection between the public and private realm to improve walkability.

# B. Applicability

Entry feature standards apply to all required street-facing entrances where entry features are required by the applied *Frontage District (Part 3B.)*.

#### C. Standards

#### 1. General

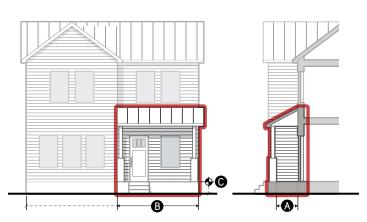
- **a.** Each required street-facing entrance shall include an entry feature that meet the standards for one of the allowed entry feature options specified by the applied *Frontage District (Part 3B.)*.
- **b.** Required entry features shall abut and provide direct access to a street-facing entrance.
- **c.** Required <u>entry features</u> shall provide <u>direct access</u> from the public realm associated with the frontage lot line.
- **d.** For building setback encroachment regulations, see Sec. 2C.2.2.E. (Exceptions).
- **e.** For encroachments into the <u>public right-of-way</u>, see *Chapter IX.* (Building Regulations), Sec. 91.32 (Encroachments into the Public Right-of-Way) of this Code.
- **f.** In complying with <u>entry feature</u> standards, outdoor spaces such as landings and <u>yards</u> required by an <u>entry feature</u> count as <u>occupiable space</u>.

# 2. Entry Feature Options

Packages of design standards applied to each entrance along the public realm.

# a. Porch

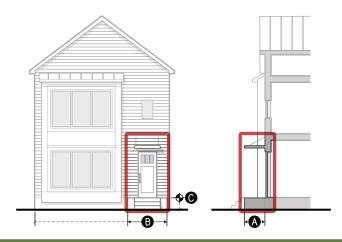
A wide, raised platform, projecting in front of a <u>street-facing entrance</u>, that is entirely <u>covered</u> but not <u>enclosed</u>.



DIMENSIONAL STANDARDS	For measurement see Sec. 3C.5.2.D.
A Clear depth (min)	4.5'
B Clear width (min)	12'
Clear height (min)	7.5'
Covered area (min)	100%
<b>⑥</b> Finished floor elevation (min/max)	2'/5'
Enclosure (max)	50%

# b. Raised Entry

A raised platform accessed from an exterior staircase, providing covered access to a street-facing entrance.



DIMENSIONAL STANDARDS	For measurement see Sec. 3C.5.2.D.
A Clear depth (min)	3'
Clear width (min)	4'
Clear height (min)	7.5'
Covered entrance	Required
Finished floor elevation (min/max)	2'/5'
Enclosure (max)	50%

# c. Forecourt

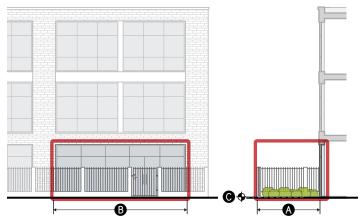
A yard screened with a short wall, fence or hedge that provides significant privacy for tenants located on the ground story, near sidewalk grade.



DIMENSIONAL STANDARDS		For measurement see Sec. 3C.5.2.D.
A	Clear depth (min)	8'
B	Clear width (min)	10'
	Clear height (min)	Open to sky
	Covered entrance	Required
0	Finished floor elevation (min/max)	-2'/2'
	Fence or wall height (min/max)	2.5'/4'

# d. River Yard

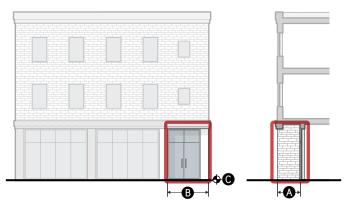
A <u>yard</u> located between a <u>building</u> and a river trail with direct <u>pedestrian access</u> from inside the <u>building</u> to the river trail.



For measurement see Sec. 3C.5.2.D.
15'
15'
Open to sky
-2'/2'
6'

# e. Recessed Entry

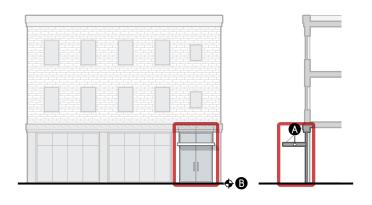
A space set behind the <u>building face</u> plane providing <u>sheltered</u> access to a <u>street-facing entrance</u>.



DI	MENSIONAL STANDARDS	For measurement see Sec. 3C.5.2.D.
A	Clear depth (min)	3'/15'
B	Clear width (min)	5'
	Clear height (min)	7.5'
	Covered entrance	Required
G	Finished floor elevation (min/max)	-2'/2'
	Enclosure (max)	75%

# f. Covered Entry

A space that provides <u>sheltered</u> access to an <u>at-grade</u> <u>street-facing entrance</u> with an overhead projecting structure.

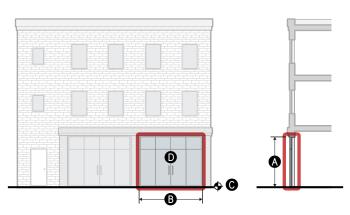


DIMENSIONAL STANDARDS	For measurement see Sec. 3C.5.2.D.
Clear height (min)	7.5'
A Covered entrance	Required
<b>B</b> Finished floor elevation (min/max)	-2'/2'
Enclosure (max)	50%

For encroachments into the <u>public right-of-way</u>, see *Chapter IX.* (*Building Regulations*), *Sec. 91.32.* (*Encroachments into the Public Right-of-Way*) of this Code.

# g. Storefront Bay

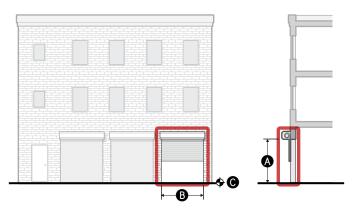
A facade area with a high level of contiguous transparency accentuating an at-grade street-facing entrance.



DII	MENSIONAL STANDARDS	For measurement see Sec. 3C.5.2.D.
A	Transparent area height (min)	9'
B	Transparent area width (min)	8'
************	Covered entrance	Required
0	Finished floor elevation (min/max)	-2'/2'
D	Transparency (min)	90%
************	Fence or wall height (max)	0'

# h. Market Stall

A <u>facade area</u> equipped with an overhead door or operable <u>facade</u> that is open to the public realm during hours of operation.



DIMENSIONAL STANDARDS	For measurement see Sec. 3C.5.2.D.
Clear depth (min)	10'
A Clear height (min)	9'
Clear width (min)	6'
<b>6</b> Finished floor elevation (min/max)	-2'/5'
Fence or wall height (max)	0'

A market stall does not count toward transparency unless it meets the standards for  $\underline{\text{transparent area}}$  when shut.

#### D. Measurement

#### 1. General

- **a.** Entry feature is measured as "provided" or "not provided" for each required <u>street-facing</u> entrance based on whether the design of a <u>street-facing</u> entrance meets the standards of an allowed entry feature specified by the applied *Frontage District (Part 3B.)*.
- **b.** In complying with <u>entry feature</u> standards, outdoor spaces such as landings and <u>yards</u> required by an entry feature count as occupiable space.

#### 2. Clear Depth

Clear depth is measured as the shallowest horizontal dimension of the occupiable space immediately abutting or surrounding each required street-facing entrance, measured perpendicular to the applicable building facade to the interior of the occupiable space.

#### 3. Clear Width

<u>Clear width</u> is measured as the narrowest horizontal dimension of the <u>occupiable space</u> immediately <u>abutting</u> or surrounding each required <u>street-facing entrance</u>, measured parallel to the applicable street lot line.

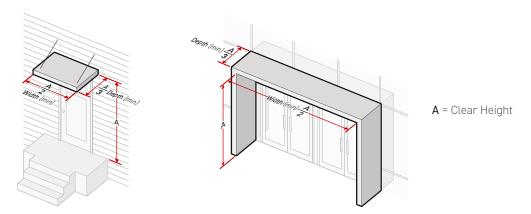
## 4. Clear Height

- a. <u>Clear height</u> is measured vertically at the shortest point between the <u>finished floor</u> elevation or the <u>finished grade</u> of the <u>occupiable space</u> immediately <u>abutting</u> or surrounding each required <u>street-facing entrance</u> to the bottom of the surface of any solid overhead structure creating covered space within the occupiable space.
- **b.** Where a minimum <u>clear height</u> is specified as 'open to sky', the <u>occupiable space</u> immediately <u>abutting</u> each required <u>street-facing entrance</u> shall be <u>uncovered</u>.

#### 5. Covered Entrance

- **a.** When required as part of an entry feature, a canopy, roof or other sheltering structure, the covered entrance shall cover the occupiable exterior area immediately abutting the associated street-facing entrance.
- **b.** The minimum depth of the <u>covered area</u> shall be the <u>clear height</u> of the <u>covered area</u> divided by three.

**c.** The minimum width of the <u>covered area</u> shall be the <u>clear height</u> of the <u>covered area</u> divided by two.



#### 6. Covered Area

Covered area is measured as the occupiable space of an entry feature that is covered by a canopy, roof or other sheltering structure, divided by the total occupiable entry feature area.

#### 7. Finished Floor Elevation

Finished floor elevation is measured from the average sidewalk grade along the adjacent sidewalk to the top of the finished floor surface or ground surface of the entry feature. Where no sidewalk exists within 10 feet of the entry feature, finished floor elevation is measured perpendicular from the average finished grade within five feet of the entry feature, to the entry feature area.

#### 8. Transparency

- **a.** Transparency is the percentage of area meeting the <u>transparent area</u> standards of *Sec. 3C.4.1.C.* (*Standards*) provided for each <u>street-facing entrance</u>, divided by the required <u>transparent area</u>.
- **b.** Required <u>transparent area</u> is calculated by multiplying the specified <u>transparent area</u> height by <u>transparent area</u> width. For the measurement of <u>ground story</u> transparency, see *Sec. 3C.4.1.D.1.* (*Ground Story*).

# 9. Transparent Area Height

<u>Transparent area</u> height is measured vertically from the top of the finished floor of the ground story to the shortest height of the <u>transparent area</u> provided.

## 10. Transparent Area Width

<u>Transparent area</u> width is measured horizontally from the outer edges of the <u>transparent area</u> provided along the narrowest width.

#### 11. Enclosure

For the measurement of enclosure, see Sec. 14.2.4. (Enclosure).

## 12. Fence or Wall Height

Fence or wall height is measured according to Sec. 3C.3.2.D.2. (Fence & Wall Height).

#### F. Relief

- **1.** A deviation from <u>entry feature</u> dimensional standard up to 15 percent may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **2.** Deviation from any <u>entry feature</u> standard may be granted as a variance in accordance with *Sec. 13B.5.3. (Variance).*

# DIV. 3C.6. GROUND STORY

# SEC. 3C.6.1. GROUND STORY HEIGHT

Ground story height is defined as the floor-to-floor height of the <u>story</u> of a <u>building</u> having its <u>finished</u> floor elevation nearest to the finished grade.

#### A. Intent

The intent of the standards of this *Section (Ground Story Height)* is to promote active <u>uses</u> that are directly connected to the public realm, and ensure high-quality <u>ground story</u> spaces that are adaptable and appropriate to their context.

# B. Applicability

Ground story height standards apply to new construction. When the ground story height standards apply, the standards apply to all portions of the ground story, within the first 15 feet of a facade of a new building or structure, pursuant to Sec. 3A.2.2.B.3. (Frontage Applicable Facades).

# C. Standards

All <u>occupiable space</u> located in applicable portions of the <u>ground story</u> shall have floor-to-floor height of no less than the ground story height minimum.

#### D. Measurement

- 1. Ground story height is measured vertically from the top of the finished ground story to the top of the finished floor above.
- 2. Where no story exists above, ground story height is the shortest vertical distance from the top of the ground floor elevation to the top of the ceiling or roof structure above.
- **3.** For determining the ground story, see Sec. 14.2.10.A. (Ground Story).

#### F. Relief

- **1.** A reduction in required ground story height up to one foot may be granted in accordance with *Sec. 13B.5.2. (Adjustment).*
- **2.** Deviation from ground story height standards may be granted as a variance in accordance with *Sec. 13B.5.3. (Variance)*.

#### SEC 3C62 GROUND FLOOR ELEVATION

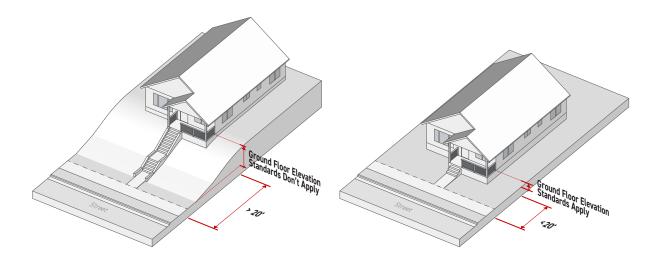
Ground floor elevation is defined as the finished floor height associated with the <u>story</u> of a <u>building</u> having its finished floor elevation nearest to the finished grade.

#### A. Intent

The intent of the standards of this *Section (Ground Floor Elevation)* is to promote high-quality ground story spaces with direct connection and visual interplay with the public realm.

# B. Applicability

- 1. Ground floor elevation standards apply to new construction subject to the following:
  - **a.** For <u>structures</u> located less than 20 feet from the <u>frontage lot line</u>, all portions of the <u>ground story</u> located within the first 15 feet of a frontage applicable <u>facade</u> pursuant to *Sec. 3A.2.2.B.3*. (Frontage Applicable Facades), measured inward and perpendicular to the frontage lot line, shall comply with ground floor elevation standards.

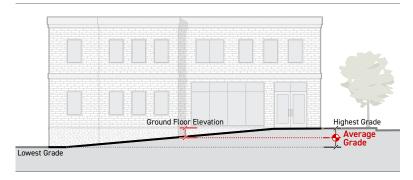


# C. Standards

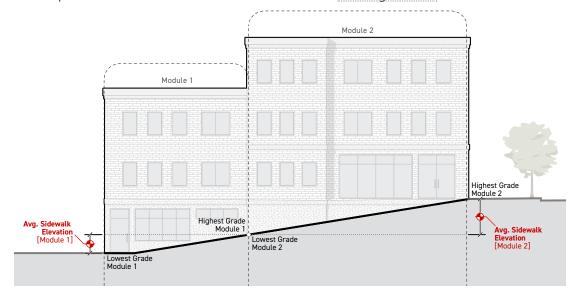
- 1. All occupiable space located in applicable portions of the ground story shall have a ground floor elevation no higher than the maximum ground floor elevation specified by the applied Frontage District (Part 3B.).
- 2. All occupiable space located in applicable portions of the ground story shall have a ground floor elevation no lower than the minimum ground floor elevation specified by the applied Frontage District (Part 3B.).

#### D. Measurement

- 1. Where a <u>building</u> is located greater than 10 feet from a <u>public sidewalk</u>, ground story height is measured vertically from the average <u>finished grade</u> within five feet of the <u>frontage lot line</u> facing <u>building perimeter</u> to the <u>finished floor elevation</u> of the ground story.
- 2. Where a <u>building</u> is located 10 feet or less from a <u>public sidewalk</u>, ground floor elevation is measured vertically from the average <u>sidewalk</u> grade to the <u>finished floor elevation</u> of the <u>ground story</u>. Average <u>sidewalk</u> grade is measured as the average of the highest and lowest sidewalk elevation for the portion of the sidewalk located in front of the building.



- 3. Ground floor elevation shall be measured independently for different modules of the building width. The ground floor elevation for each module shall be measured from either average sidewalk grade for the portion of the sidewalk in front of the module or from average finished grade within five feet of the frontage lot line facing building perimeter based on the distance of the building module from a public sidewalk according to *Paragraph 1*. and *Paragraph 2*. above.
  - **a.** For sloped <u>lots</u>, average <u>elevation</u> along the sidewalk shall be measured individually for each <u>module</u> and calculated as the average of the highest and lowest sidewalk <u>elevation</u> for the portion of the sidewalk located in front of the building module.



# E. Exceptions

<u>Ground floor elevation</u> standards do not apply to <u>structures</u> located 20 feet or greater from the frontage lot line.

## F. Relief

- **1.** A deviation in minimum or maximum <u>ground floor elevation</u> up to 10 percent may be granted in accordance with *Sec. 13B.5.2. (Adjustment)*.
- **2.** Deviation from ground floor elevation standards may be granted as a variance in accordance with *Sec. 13B.5.3.* (*Variance*).

# PART 3D. CHARACTER FRONTAGE RULES

Div. 3D.1.	Build-To
Div. 3D.2.	Parking
Div. 3D.3.	Landscaping
Div. 3D.4.	Ground Floor Elevation
Sec. 3D.5	Story Height
Sec. 3D.6 Sec. 3D.6 Sec. 3D.6 Sec. 3D.6	Articulation.3-915.1. Base, Middle & Top Articulation.3-915.2. Base-Top Articulation3-935.3. Horizontal Band Articulation3-965.4. Vertical Band Articulation3-975.5. Articulating Elements3-98
	Features         3-102           1. Restricted Features
Sec. 3D.8 Sec. 3D.8	Entrances       3-104         8.1. Street-Facing Entrance       .3-104         8.2. Entry Feature       .3-104         8.3. Focal Entry Feature       .3-104
Sec. 3D.9	Transparency.       3-108         0.1. Ground Story.       3-108         0.2. Upper Stories.       3-111
Sec. 3D.1 Sec. 3D.1	Exterior Materials3-1130.1. Principal Material Coverage3-1130.2. Accessory Material Coverage3-1140.3. Exterior Material Options3-115
Sec. 3D.1	Roof Design       3-123         1.1. Roof Form       3-123         1.2 Roof Materials       3-124

DIV. 3D.1. BUILD-TO

See Div. 3C.1. (Build-To).

DIV. 3D.2. **PARKING** 

See Div. 3C.2. (Parking).

DIV. 3D.3. LANDSCAPING

See Div. 3C.3. (Landscaping).

DIV. 3D.4. GROUND FLOOR ELEVATION

See Sec. 3C.6.2. (Ground Floor Elevation).

# DIV. 3D.5. STORY HEIGHT

## SEC. 3D 5.1 GROUND STORY HEIGHT

For the intent, applicability, standards, measurement, and relief of ground story height see Sec. 3C.6.1. (Ground Story Height).

## SEC. 3D.5.2. UPPER STORY HEIGHT

Upper story height is defined as the floor-to-floor height of any <u>story</u> of a <u>building</u> located above the ground story.

#### A. Intent

The intent of the standards of this *Section (Upper Story Height)* is to ensure <u>upper story</u> spaces and their <u>facades</u> are scaled and proportioned to contribute to the established architectural character of surrounding neighborhoods or districts.

# B. Applicability

**1.** Upper story height standards apply to new construction of multi-story buildings or structures. When upper story height standards apply, the standards apply to each story located above the ground story and all build-to applicable stories specified by the applied *Frontage District (Part 3B.)*.

# C. Standards

All <u>occupiable space</u> located in applicable portions of upper stories shall have a floor-to-floor height of no less than the upper story height minimum.

#### D. Measurement

- 1. <u>Upper story height</u> is measured vertically from the top of the finished floor to the top of the finished floor above.
- 2. Where no <u>story</u> exists above an <u>upper story</u>, <u>upper story</u> height is the shortest vertical distance from the top of the finished floor to the top of the ceiling or <u>roof structure</u> above.

## E. Exceptions

Portions of upper stories located beyond the first 15 feet of a frontage applicable <u>facade</u>, measured inward and perpendicular to the <u>facade</u> are not required to meet <u>upper story height</u> standards.

#### F. Relief

- **1.** A reduction in required <u>upper story height</u> of up to one foot may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **2.** Deviations from <u>upper story height</u> standards may be granted as a variance in accordance with *Sec. 13B.5.3. (Variance)*.

# DIV. 3D.6. ARTICULATION

# SEC. 3D.6.1. BASE, MIDDLE & TOP ARTICULATION

The base, middle & top articulation requirement is composed of three separate and coordinated articulating elements designed to visually break a building facade up into three separately legible layers.

#### A. Intent

The intent of the standards of this *Section (Base, Middle & Top Articulation)* is to visually break a building facade up into three separately legible building layers.

# B. Applicability

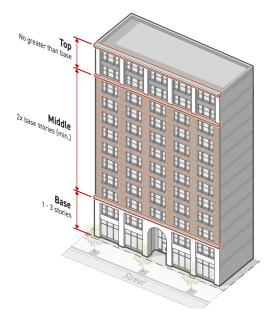
Base, middle & top articulation standards apply to new construction or any exterior modification when the applied *Character Frontage District (Div. 3B.9.)* requires base, middle & top articulation on facades pursuant to *Sec. 3A.2.2.B.3.* (Frontage Applicable Facades).

# C. Standards

#### 1. General

One <u>articulating element</u> option shall be provided for each building layer in accordance with the building layer standards below.

## 2. Building Layers



#### a. Base

i. The base building layer shall include at least one and no more than three contiguous stories starting with the ground story and continuing upward.

- **ii.** At least one of the following <u>articulating elements</u> shall be applied along the top of the base layer, creating a transition between the base and middle layers:
  - a) Sec. 3D.6.5.C.1. (Material Change);
  - **b)** Sec. 3D.6.5.C.2. (Belt Course); or
  - c) Sec. 3D.6.5.C.3. (Shopfront Cornice).
- iii. The <u>articulating element</u> shall extend for the full width of the <u>building</u> and be located no higher than the top of the uppermost <u>story</u> included in the layer.

#### b. Middle

- i. The middle building layer shall include at least twice as many contiguous stories than the base building layer, starting at the top of the base layer and continuing upward.
- **ii.** At least one of the following <u>articulating elements</u> shall be applied along the top of the middle layer, creating a transition between the middle and top layers:
  - a) Sec. 3D.6.5.C.1. (Material Change); or
  - **b)** Sec. 3D.6.5.C.2. (Belt Course).
- **iii.** The <u>articulating element</u> shall extend for the full width of the <u>building</u> and be located no higher than the top of the uppermost story included in the layer.

#### c. Top

- i. The top building layer shall include at least one <u>story</u> and shall not include more stories than the base building layer.
- **ii.** All stories located in the top building layer shall be contiguous and include, at minimum, all stories between the top of the middle layer and the top of the highest of the build-to applicable stories specified by the applied *Frontage District (Part 3B.)*.
- **iii.** A <u>roofline cornice articulating element</u> shall be applied to the top building layer when the top building layer is the topmost <u>story</u> of the <u>building</u> or the topmost <u>story</u> before a <u>street step-back</u>. See *Sec. 3D.6.5.C.4.* (*Roofline Cornice*).
- **iv.** The <u>roofline cornice</u> shall extend for the full width of the <u>building</u> and be located along the top of the topmost <u>story</u> included in the building layer.
- v. When the top building layer does not include the topmost <u>story</u> of the <u>building</u> or the topmost <u>story</u> before a <u>street step-back</u>, at least one of the following <u>articulating</u> <u>elements</u> shall be applied along the top of the top layer, creating a transition between the top building layer and any <u>story</u> above:

- a) Sec. 3D.6.5.C.1. (Material Change); or
- **b)** Sec. 3D.6.5.C.2. (Belt Course).
- **vi.** The <u>articulating element</u> shall extend for the full width of the <u>building</u> and be located along the top of the topmost story included in the building layer.

#### D. Measurement

For measurement of stories see Sec. 2C.4.3. (Height in Stories).

# E. Exceptions

- **1.** Where the applied *Form District (Part 2B.)* requires a <u>street step-back</u> depth of 10 feet or greater, the top building layer may terminate at the topmost <u>story</u> below the <u>street step-back</u>. No articulating element is required above the top building layer.
- 2. When a <u>building</u> is less than five <u>stories</u>, the standards of this *Section (Base, Middle & Top Articulation)* do not apply, and the standards of *Sec. 3D.6.2. (Base-Top Articulation)* apply.

#### F. Relief

- **1.** Base, middle & top articulation standards may be met through alternative compliance in accordance with Sec. 13B.5.1. (Alternative Compliance).
- **2.** A deviation from number of <u>stories</u> in building layers of one <u>story</u> may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **3.** Deviation from any <u>base, middle & top articulation</u> standard may be granted as a variance in accordance with *Sec. 13B.5.3. (Variance)*.

#### SEC. 3D 62 BASE-TOP ARTICULATION

The base-top articulation requirement is composed of two separate and coordinated <u>articulating</u> elements designed to visually break a building facade up into two separately legible layers.

#### A. Intent

The intent of the standards of this *Section (Base-Top Articulation)* is to visually break a <u>building facade</u> up into two separately legible building layers.

# B. Applicability

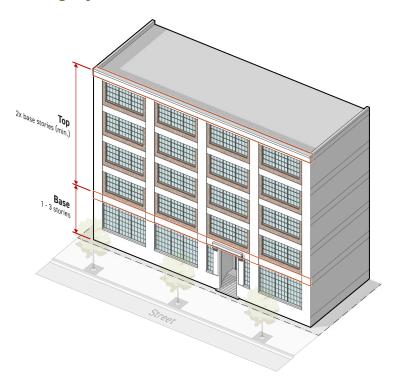
Base-top articulation standards apply to new construction and any exterior modification of a building or structure possessing five stories or fewer when the applied *Character Frontage District* (*Div. 3B.9.*) requires base-top articulation on all facades pursuant to *Sec. 3A.2.2.B.3.* (*Frontage Applicable Facades*).

#### C. Standards

#### 1. General

One <u>articulating element</u> option shall be provided for each building layer in accordance with the building layer standards below. See *Sec. 3D.6.5.* (*Articulating Elements*).

## 2. Building Layers



#### a. Base

- **i.** The base building layer shall include between one and three contiguous <u>stories</u> starting with the ground story and continuing upward.
- **ii.** At least one of the following <u>articulating elements</u> shall be applied along the top of the base layer, creating a transition between the base and top layers:
  - a) Sec. 3D.6.5.C.1. (Material Change);
  - **b)** Sec. 3D.6.5.C.2. (Belt Course); or
  - c) Sec. 3D.6.5.C.3. (Shopfront Cornice).
- **iii.** The <u>articulating element</u> shall extend for the full width of the <u>facade</u> and be located no higher than the top of the uppermost story included in the layer.

#### b. Top

- i. The top building layer shall include at least twice as many <u>stories</u> as the base building layer and include all remaining <u>above-grade stories</u> not included in the base building layer.
- **ii.** A <u>roofline cornice articulating element</u> shall be applied to the top building layer that is the topmost <u>story</u> of the <u>building</u> or the topmost <u>story</u> before a <u>street step-back</u>. See *Sec. 3D.6.5.C.4.* (*Roofline Cornice*).
- **iii.** The <u>roofline cornice</u> shall extend for the full width of the <u>facade</u> and be located along the top of the topmost <u>story</u> included in the building layer.
- **iv.** When the top building layer does not include the topmost <u>story</u> of the <u>building</u> or the topmost <u>story</u> before a <u>street step-back</u>, at least one of the following <u>articulating</u> <u>elements</u> shall be applied along the top of the top layer, creating a transition between the top building layer and any story above:
  - a) Sec. 3D.6.5.C.1. (Material Change); or
  - **b)** Sec. 3D.6.5.C.2. (Belt Course).
- **v.** The <u>articulating element</u> shall extend for the full width of the <u>building</u> and be located along the top of the topmost <u>story</u> included in the building layer.

#### D. Measurement

For measurement of stories see Sec. 2C.4.3. (Height in Stories).

# E. Exceptions

Where the applied Form District (Part 2B.) requires a <u>street step-back</u> depth of 10 feet or greater, the top building layer may terminate at the topmost <u>story</u> below the <u>street step-back</u>. No <u>articulating element</u> is required above the top building layer.

#### F. Relief

- **1.** <u>Base-top articulation</u> standards may be met through alternative compliance in accordance with Sec. 13B.5.1. (Alternative Compliance).
- **2.** A deviation from number of <u>stories</u> in building layers of one <u>story</u> may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **3.** Deviation from any <u>base-top articulation</u> standard may be granted as a variance in accordance with *Sec. 13B.5.3. (Variance).*

# SEC. 3D.6.3. HORIZONTAL BAND ARTICULATION

Horizontal band articulation is a continuous band of material running horizontally across a facade.

#### A. Intent

The intent of the standards of this *Section (Horizontal Band Articulation)* is to separate and align windows on a building facade in a way that contributes to the established architectural character of surrounding neighborhoods or districts.

# B. Applicability

Horizontal band articulation standards apply to new construction or an exterior modification when the applied *Character Frontage District (Div. 3B.9.)* requires horizontal band articulations on facades pursuant to *Sec. 3A.2.2.B.3.* (Frontage Applicable Facades).

# C. Standards

Horizontal band articulation shall meet the following standards:

- 1. Be no less than eight inches in height,
- 2. Extend for the full width of the facade, interrupted only by required articulating elements or architectural features. Architectural features that interrupt either required vertical band articulation or required horizontal band articulation shall cover cumulatively no more than 30 percent of the total facade area. A maximum of five architectural features that interrupt required vertical band articulation or horizontal band articulation are allowed on the facade area of any individual building width.

#### D. Measurement

- **1.** Horizontal band articulation height is measured vertically from the lowest point to the highest point of a horizontal band articulation meeting the standards above.
- 2. The <u>facade area</u> covered by an <u>architectural feature</u> that interrupts <u>horizontal band articulation</u> or <u>vertical band articulation</u> is measured as the area of the smallest rectangle that fully circumscribes the architectural feature.

#### F. Relief

- **1.** Horizontal band articulation standards may be met through alternative compliance in accordance with Sec. 13B.5.1. (Alternative Compliance).
- **2.** A deviation from <u>horizontal band articulation</u> dimensional standards up to 15 percent may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **3.** Deviation from any <u>horizontal band articulation</u> standard may be granted as a variance in accordance with *Sec. 13B.5.3. (Variance)*.

# SEC. 3D.6.4. VERTICAL BAND ARTICULATION

Vertical band articulation is a continuous band of material running vertically up a facade.

#### A. Intent

The intent of the standards of this *Section (Vertical Band Articulation)* is to separate and align windows on a building facade in a way that contributes to the established architectural character of surrounding neighborhoods or districts.

# B. Applicability

Vertical band articulation standards apply to new construction or an exterior modification when the applied *Character Frontage District (Div 3B.9.)* requires vertical band articulations on facades pursuant to *Sec. 3A.2.2.B.3.* (Frontage Applicable Facades).

#### C. Standards

Vertical band articulation shall meet the following standards:

- 1. Be no less than eight inches in width, and
- 2. Extend uninterrupted for the full height of all build-to applicable stories, only interrupted by horizontal band articulation, required articulating elements or architectural features. Architectural features that interrupt either required vertical band articulation or required horizontal band articulation shall cover cumulatively no more than 30 percent of the total facade area. A maximum of five architectural features that interrupt required vertical band articulation or required horizontal band articulation are allowed on the facade of any individual building width.

## D. Spacing

- **1.** <u>Vertical band articulation</u> shall be applied across the full width of a <u>facade</u> separated by no more than the maximum spacing and no less than the minimum spacing specified by the applied *Frontage District (Part 3B.)*.
- 2. Vertical band articulation shall also be located at each corner of a building facade.

#### F. Measurement

- **1.** <u>Vertical band articulation</u> width is measured parallel to the applicable <u>facade</u> and horizontally from one end of a vertical band meeting the standards above to the opposite end.
- 2. <u>Vertical band articulation</u> spacing is measured horizontally and perpendicular to the applicable building facade from edge of vertical band to edge of vertical band.
- 3. The facade area covered by an architectural feature that interrupts horizontal band articulation or vertical band articulation is measured as the area of the smallest rectangle that fully circumscribes the architectural feature.

#### F. Relief

- **1.** <u>Vertical band articulation</u> standards may be met through alternative compliance in accordance with *Sec. 13B.5.1.* (*Alternative Compliance*).
- **2.** A deviation from <u>vertical band articulation</u> dimensional standards up to 15 percent may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **3.** Deviation from any <u>vertical band articulation</u> standard may be granted as a variance in accordance with *Sec. 13B.5.3.* (*Variance*).

## SEC. 3D.6.5. ARTICULATING ELEMENTS

Articulating elements are permanent architectural details used to embellish a facade design to accentuate an articulation technique or facade composition.

#### A. Intent

The intent of the standards of this *Section (Articulating Elements)* is to provide visual interest to the public realm and break up a <u>building facade</u> with visually separate <u>building</u> layers in a way that contributes to the established architectural character of surrounding neighborhoods or districts.

# B. Applicability

Articulating element standards apply to new construction or an exterior modification when the applied *Character Frontage District (Div. 3B.9.)* requires articulating elements on facades pursuant to *Sec. 3A.2.2.B.3 (Frontage Applicable Facades)*.

## C. Articulating Element Options

## 1. Material Change

#### a. Standards

- i. The principal exterior material applied to the building layer shall be different from the principal siding treatment applied to the <u>abutting</u> building layers.
- **ii.** The principal exterior material shall be limited to those allowed by the applied *Frontage District (Part 3B.)*.
- **iii.** One of the following architectural details must be provided between building layers applying the material change articulating element:
  - a) A <u>belt course</u> located at the transition from one principal exterior material to the next. See *Paragraph 2. (Belt Course)* below; or
  - b) The building layer applying a material change <u>articulating element</u> shall be recessed or project from the abutting building layers at least three inches.

#### b. Measurement

- i. In measuring material change, principal exterior materials are considered different if they are entirely different materials or products having the same base material where the unit size or finish surface texture is visibly contrasting.
- **ii.** Recessed building layers are measured horizontally from and perpendicular to the immediately surrounding <u>facade</u> to the outermost point of the recessed building layer facade.
- **iii.** Projecting building layers are measured horizontally and perpendicular from the immediately surrounding <u>facade</u> to the innermost point of the projecting building layer facade.

#### 2. Belt Course

A horizontal course projecting beyond the face of the surrounding <u>building facade</u> often shaped to mark a division in the facade wall.

#### a. Standards

A belt course shall meet the following standards:

- i. Extend uninterrupted for the full width of the building layer.
- ii. Have a consistent profile across the width of the building.
- **iii.** Project a minimum of two inches from the immediately surrounding <u>facade</u> for some portion of the top two inches and the bottom two inches of the <u>belt course</u> profile,
- **iv.** Have a height of no less than 12 inches if located on the first <u>story</u>. An additional two inches in height are required for each <u>story</u> that the <u>belt course</u> is located about the first <u>story</u>. The greatest required minimum height is 48 inches.

#### b. Measurement

- i. <u>Belt course</u> height is measured vertically from the lowest point to the highest point of the <u>belt course</u> profile meeting the standards in subparagraph a above.
- **ii.** Projection is measured perpendicularly from the immediately surrounding <u>facade</u> to the outermost point of a <u>belt course</u> meeting the standards in the subparagraph a above

#### 3. Shopfront Cornice

A continuous molded projection located above a series of display <u>windows</u> on the <u>ground</u> story facade.

#### a. Standards

A shopfront cornice shall meet the following standards:

- i. Extend uninterrupted for the width of the building layer.
- **ii.** Project a minimum of four inches from the immediately surrounding <u>facade</u> for some portion of the top four inches and the bottom four inches of the cornice profile.
- iii. Have a height of no less than 12 inches.

#### b. Measurement

- i. <u>Shopfront cornice</u> height is measured vertically from the lowest point to the highest point of the cornice profile meeting the standards in subparagraph a above.
- **ii.** Projection is measured perpendicularly from the immediately surrounding <u>facade</u> horizontally to the outermost point of a <u>shopfront cornice</u> meeting the standards in the subparagraph a above.

#### 4. Roofline Cornice

A continuous molded projection that crowns a wall, often as part of a parapet.

#### a. **Standards**

A roofline cornice shall meet the following standards:

- i. Extend uninterrupted for the full width of the building layer.
- **ii.** Project a minimum of four inches from the immediately surrounding <u>facade</u> for some portion of the top four inches of the cornice profile if located on the first, second or third stories. An additional two inches of projection are required for each story the <u>roofline cornice</u> is located above the third story. A minimum projection of at least 36 inches is required.
- **iii.** Have a height of no less than 12 inches if located on the first, second or third story. An additional two inches in height are required for each story the <u>roofline cornice</u> is located above the third story. A minimum height of at least 48 inches is required.

#### b. Measurement

- i. Roofline cornice height is measured vertically from the lowest point to the highest point of the cornice profile meeting the standards above.
- **ii.** Projection is measured perpendicularly from the immediately surrounding <u>facade</u> horizontally to the outermost point of a <u>roofline cornice</u> meeting the standards in the subparagraph a above.

#### D. Measurement

Articulating elements are measured as "provided" or "not provided" based on whether the applicable building layer facade applies an articulating element meeting the standards above.

#### E. Relief

- **1.** Articulating elements standards may be met through alternative compliance in accordance with Sec. 13B.5.1. (Alternative Compliance).
- **2.** A deviation from <u>articulating elements</u> dimensional standards up to 10 percent may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **3.** Deviation from any <u>articulating elements</u> standard may be granted as a variance in accordance with *Sec. 13B.5.3. (Variance).*

# DIV 3D7 FEATURES

# SEC. 3D.7.1. RESTRICTED FEATURES

#### A. Intent

The intent of the standards of this *Section (Restricted Features)* is to ensure <u>facades</u> are built in a way that contributes to the established architectural character of surrounding neighborhoods or districts by limiting the use of <u>architectural features</u> that are inappropriate to the historic or desired context.

# B. Applicability

This Section (Restricted Features) applies to new construction or an exterior modification when the applied Character Frontage District (Part 3B.) restricts features on any facade pursuant to Sec. 3A.2.2.B.3. (Frontage Applicable Facades).

#### C. Standards

Where the applied *Frontage District (Part 3B.)* lists a feature as "prohibited", no applicable <u>facade</u> located on a build-to applicable story specified by the applied *Frontage District (Part 3B.)* may include any variety of listed feature.

# D. Projecting Balcony

An unenclosed occupiable platform, located at an elevation above the ground story, that is fixed to or integrated with an exterior building facade and projects beyond the floor area of the story immediately below. Balconies include protective barriers such as railings or parapets and may be covered or uncovered.

#### 1. Standards

Where the applied Frontage District (Part 3B.) lists projecting balcony as "prohibited":

- **a.** No feature meeting the definition for <u>projecting balcony</u> above may be included on an applicable <u>facade</u>.
- **b.** Roof terraces that meet the definition of balcony may be allowed provided they are uncovered and do not project beyond the story immediately below.

#### 2. Measurement

Projecting balconies are identified as present or absent based on whether an applicable <u>facade</u> includes a projecting balcony as described above.

# E. Relief

- **1.** Deviation from "restricted features" standards may be met through alternative compliance in accordance with *Sec. 13B.5.1.* (*Alternative Compliance*).
- **2.** Deviation from any "restricted features" standards may be granted as a variance in accordance with *Sec. 13B.5.3.* (*Variance*).

# DIV 3D8 ENTRANCES

# SEC. 3D.8.1. STREET-FACING ENTRANCE

For the intent, applicability, standards, measurement, and relief of <u>street-facing entrance</u> see *Sec. 3C.5.1.* (*Street-Facing Entrance*).

#### SEC. 3D.8.2. ENTRY FEATURE

For the intent, applicability, standards, measurement, and relief of <u>entry features</u> see *Sec. 3C.5.2.* (*Entry Feature*).

# SEC. 3D.8.3. FOCAL ENTRY FEATURE

Focal entry feature are improved design standards applied to the primary entrance along the public realm.

#### A Intent

The intent of the standards of this *Section (Focal Entry Feature)* is to establish a hierarchy of entrances on a <u>building facade</u> where a <u>focal entry feature</u> is the visually dominant entrance supported by secondary entrances designed with entry features.

# B. Applicability

Focal entry feature standards apply to new construction, a major remodel, or an exterior modification, when the applied *Character Frontage District (Part 3B.)* requires a focal entry feature. When the focal entry feature standards apply, the focal entry feature standards apply to ground story, frontage lot line facing facades.

## C. Standards

#### 1. General

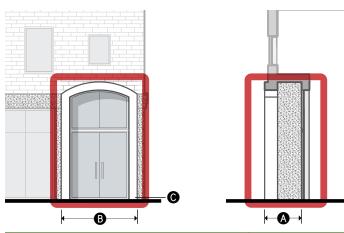
- **a.** Each <u>building width</u> shall provide at least the minimum number of <u>focal entry features</u> specified by the applied *Frontage District (Part 3B.)*.
- **b.** Each required <u>focal entry feature</u> shall meet the standards for one of the <u>focal entry feature</u> options. See *Sec. 3D.8.1.C.2.* (Focal Entry Feature Options).
- **c.** Required focal entry features shall abut and provide direct access to a street-facing entrance.
- **d.** Required <u>focal entry features</u> shall provide <u>direct access</u> to the public realm associated with the <u>frontage lot line</u>.
- **e.** For building setback encroachment regulations, see Sec. 2C.2.2.E. (Exceptions).
- **f.** For encroachments into the <u>public right-of-way</u>, see *Chapter IX*. (Building Regulations), Sec. 91.32. (Encroachments into the Public Right-of-Way)of this Code.

# 2. Focal Entry Feature Options

Packages of design standards applied to the primary entrance along the public realm.

# a. Archway

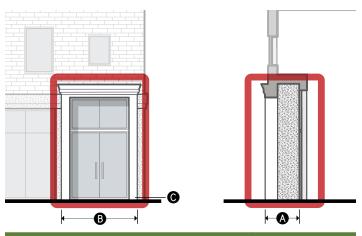
A curved symmetrical architectural detail spanning an opening to an exterior space, set behind the primary facade plane, providing sheltered access to a street-facing entrance.



DIMENSIONAL STANDARDS	For measurement see Sec. 3C.5.2.D.
A Clear depth (min)	3'
B Clear width (min)	8'
Clear height (min)	9'
Covered entrance	Required
Covered area (min)	100%
Finished floor elevation (min/max)	-2'/5'
Transparency (min)	80%
Enclosure (max)	75%

# b. Architrave

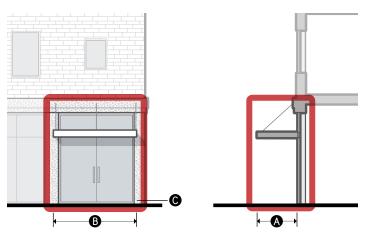
A decorative horizontal band above and connected to vertical bands framing an opening to an exterior space, set behind the primary facade plane, providing sheltered access to a street-facing entrance.



DIMENSIONAL STANDARDS	For measurement see Sec. 3C.5.2.D.
A Clear depth (min)	3'
B Clear width (min)	8'
Clear height (min)	9'
Covered entrance	Required
Covered area (min)	100%
Finished floor elevation (min/max)	-2'/5'
Transparency (min)	80%
Enclosure (max)	75%

# c. Canopy

A space that provides sheltered access to an at-grade street-facing entrance with an overhead projecting structure.



DI	MENSIONAL STANDARDS	For measurement see Sec. 3C.5.2.D.
A	Clear depth (min)	4'
B	Clear width (min)	8'
	Clear height (min)	9'
	Covered entrance	Required
	Covered area (min)	n/a
0	Finished floor elevation (min/max)	-2'/2'
	Transparency (min)	n/a
	Enclosure (max)	50%

For encroachments into the <u>public right-of-way</u>, see Chapter IX. (Building Regulations), Sec. 91.32. (Encroachments into the Public Right-of-Way) of this Code.

# D. Measurement

See Sec. 3C.5.2.D. (Measurement).

#### E. Relief

- **1.** Deviation from <u>focal entry feature option</u> standards may be granted in accordance with *Sec.* 13B.5.1. (Alternative Compliance).
- **2.** A deviation from <u>focal entry feature</u> dimensional standard up to 15 percent may be granted in accordance with *Sec. 13B.5.2. (Adjustment)*.
- **3.** Deviation from any <u>entry feature</u> standard may be granted as a variance in accordance with *Sec. 13B.5.3. (Variance).*

# DIV. 3D.9. TRANSPARENCY

## SEC. 3D.9.1. GROUND STORY

#### A. Intent

The intent of the standards of this *Section (Ground Story)* is to ensure <u>projects</u> are designed with ground story windows that contribute to the established architectural character of surrounding neighborhoods or district.

# B. Applicability

Ground story transparency standards apply to new construction, a major remodel, or an exterior modification when the applied *Character Frontage District (Div. 3B.9.)* requires ground story transparency on facades pursuant to *Sec. 3A.2.2.B.3.* (Frontage Applicable Facades) located on the ground story and pursuant to *Sec. 3A.2.2.B.4.* (Frontage Applicable Building Depth).

#### C. Standards

## 1. General

#### a. Standards

- **i.** Frontage applicable <u>facades</u> located on the <u>ground story</u> shall provide no less than the minimum transparency specified in the applied <u>Character Frontage District</u> (<u>Div. 3B.9.</u>).
- **ii.** Frontage applicable <u>facades</u> located on the <u>ground story</u> shall provide no more than the maximum transparency specified in the applied *Character Frontage District (Div. 3B.9.)*.
- iii. All transparent area shall meet the standards of Sec. 3C.4.1.C. (Standards).

#### b. Measurement

For transparent area measurement, see Sec. 3C.4.1.D. (Measurement).

## 2. Active Wall Spacing

See Sec. 3C.4.2. (Active Wall Spacing).

#### 3. Window Recession

The depth that a <u>window</u> is set back from the surrounding <u>facade</u>.

#### a. Standards

All <u>windows</u> on applicable <u>facades</u> shall be recessed at a minimum depth as specified in the applied *Frontage District (Part 3B.)*.

#### b. Measurement

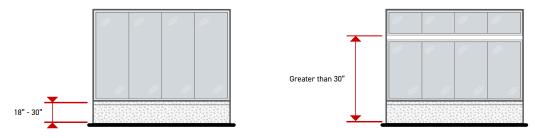
<u>Window recession</u> depth is measured inward from the immediately surrounding <u>facade</u> surface, exclusive of trim or accessory projecting <u>architectural details</u>, to the outermost element of the <u>window assembly</u>.

#### 4. Bulkhead

A wall located beneath a display window on the ground story facade that elevates a window above the exterior finished grade and the interior finished floor surface.

#### a. Standards

- i. When listed as "required" in the applied *Frontage District (Part 3B.)*, all ground story window openings located on applicable facades shall be located between 18 and 30 inches above the finished floor of the ground story.
- **ii.** Ground story window openings located entirely above another ground story window may be located greater than 30 inches from the ground story finished floor provided that no portion of the opening extends beyond the width of the lower window opening.



## b. Measurement

<u>Bulkheads</u> are measured as "provided" or "not provided" based on the compliance of all applicable windows with the standards above.

#### 5. Symmetrical Lite Pattern

Window panes that are arranged or designed so that the left-side of the <u>window</u> composition is a mirror image of the <u>right-side</u> of the <u>window</u> composition.

#### a. Standards

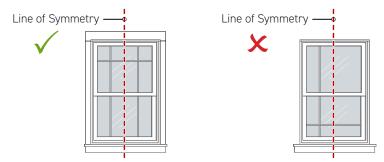
When listed as "required" in the applied *Frontage District (Part 3B.)*, all <u>windows</u> provided on applicable <u>facades</u> shall meet the following standards:

- i. <u>Divided-lite</u> and <u>simulated divided-lite</u> <u>windows</u> shall have a composition of muntins or grills that display reflective symmetry.
- ii. Operable windows shall have sashes that are reflectively symmetrical.

**iii.** Window assemblies sharing a window opening shall be composed in a way that reflective symmetry is displayed over the entirety of the window opening.

#### b. Measurement

In meeting symmetrical lite pattern standards, if a vertical line can be drawn through the <u>window opening</u>, and the pattern and shape on both sides of the line appear approximately identical, the <u>window</u> or <u>windows</u> are considered in compliance with the symmetrical lite pattern standard.



## 6. Horizontal Sliding Windows

#### a. Standards

When listed as "prohibited" in the applied *Frontage District (Part 3B.)*, windows provided on applicable facades shall not include sashes that operate left to right or right to left.

#### b. Measurement

Horizontal sliding windows are identified as either present or absent.

## 7. Vinyl Windows

#### a. Standards

- i. When listed as "prohibited" in the applied *Frontage District (Part 3B.)*, window assemblies provided on applicable facades shall not contain frames, sashes, rails, styles, muntins, mullions, or grills with a vinyl exterior finish.
- ii. Other accessory window assembly components may be finished with vinyl products.

#### b. Measurement

Vinyl windows are identified as either present or absent.

#### D. Exceptions

<u>Ground story</u> transparency standards do not apply to <u>parking structure facades</u> unless the applied development standards district requires the <u>facade</u> to be wrapped, see <u>Development Standards</u> <u>District (Part 4B.)</u>.

### E. Relief

- **1.** Up to a 15 percent increase to the total allowed ground story transparent area may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **2.** A deviation from ground story transparency dimensional standard up to 15 percent may be granted in accordance with *Sec. 13B.5.2. (Adjustment)*.
- **3.** Deviation from any ground story transparency standard may be granted as a variance in accordance with *Sec. 13B.5.3.* (*Variance*).

## SEC. 3D.9.2. UPPER STORIES

#### A. Intent

The intent of the standards of this *Section (Upper Stories)* is to ensure <u>projects</u> are designed with <u>upper story windows</u> that contribute to the established architectural character of surrounding neighborhoods or districts.

## B. Applicability

Upper story standards apply to new construction, a major remodel, or an exterior modification when the applied *Character Frontage District (Div. 3B.9.)* requires upper story transparency on facades pursuant to *Sec. 3A.2.2.B.3.* (Frontage Applicable Facades) and *Sec. 3A.2.2.B.4.* (Frontage Applicable Building Depth).

## C. Standards

#### 1. General

#### a. Standards

- i. Applicable upper story facades shall provide at least the minimum transparency specified in the applied *Character Frontage District (Div. 3B.9.)*.
- **ii.** Applicable <u>upper story facades</u> shall provide no more than the maximum transparency specified in the applied *Character Frontage District (Div. 3B.9.)*.
- iii. All transparent area shall meet the standards of Sec. 3C.4.1.C. (Standards).

#### b. Measurement

See Sec. 3C.4.1.D.2. (Upper Stories).

## 2. Window Recession

See Sec. 3D.9.1.C.3. (Window Recession).

## 3. Symmetrical Lite Pattern

See Sec. 3D.9.1.C.5. (Symmetrical Lite Pattern).

#### 4. Sill

The bottommost horizontal exterior surface of a <u>window opening</u> including a ledge or other architectural detail that projects from the surrounding building facade.

#### a. Standards

- i. When required by the applied *Frontage District (Part 3B.)*, all <u>windows</u> provided on applicable <u>facades</u> shall include a <u>sill</u>, ledge or comparable <u>architectural detail</u> located at the bottommost exterior surface of a <u>window opening</u>.
- **ii.** Required <u>sills</u> shall project a minimum of one inch beyond the immediately surrounding <u>building facade</u>.
- iii. Required sills shall have a width of no less than the window opening.

#### b. Measurement

<u>Sills</u> are measured as "provided" or "not provided" based on the compliance of all applicable <u>windows</u> with the standards of subparagraph a above.

## 5. Horizontal Sliding Windows

See Sec. 3D.9.1.C.6. (Horizontal Sliding Windows).

## 6. Vinyl Windows

See Sec. 3D.9.1.C.7. (Vinyl Windows).

## D. Exceptions

<u>Upper story</u> transparency standards do not apply to <u>parking structure facades</u> unless the applied <u>Development Standards District (Part 4B.)</u> requires the <u>facade</u> to be wrapped.

#### F. Relief

- **1.** Up to a 15 percent increase in the total allowed <u>upper story transparent area</u> may be granted in accordance with *Sec. 13B.5.2. (Adjustment)*.
- **2.** A deviation up to 15 percent from <u>upper story</u> transparency dimensional standards may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **3.** Deviation from any <u>upper story</u> transparency standard may be granted as a variance in accordance with *Sec. 13B.5.3.* (*Variance*).

# DIV. 3D.10. **EXTERIOR MATERIALS**

## SEC. 3D.10.1. PRINCIPAL MATERIAL COVERAGE

Principal material coverage is defined as the building products used as the primary <u>exterior wall</u> finish materials of the exterior <u>building</u> facade.

#### A. Intent

The intent of the standards of this *Section (Principal Material Coverage)* is to visually unify the <u>facade</u> with a dominant material and ensure that <u>building facades</u> are finished with materials that contribute to the established architectural character of surrounding neighborhoods or districts.

## B. Applicability

Principal material coverage standards apply to new construction, a major remodel, or an exterior modification. When the principal material coverage standards apply, the standards apply to facades pursuant to Sec. 3A.2.2.B.3. (Frontage Applicable Facades) and any build-to applicable story as specified by the applied Character Frontage District (Div. 3B.9.), and any portion of the frontage applicable facade located above the last provided story where the number of stories provided for any building is less than the specified build-to applicable stories.

#### C. Standards

#### 1. General

- **a.** The total percentage of applicable <u>facade area</u> finished in a primary material shall be no less than the minimum <u>principal material coverage</u> specified by the applied *Character Frontage District (Div. 3B.9.)*.
- **b.** Only exterior material options specified by the applied *Character Frontage District (Div. 3B.9.)* may be used as a primary material.
- **c.** Only one primary material may used to meet the <u>principal material coverage</u> standard.

#### 2. Exterior Material Options

**a.** For exterior material options standards, see Sec. 3D.10.3. (Exterior Material Options).

#### D. Measurement

- 1. Principal material coverage is calculated for each building width separately.
- 2. The principal material coverage percentage is the facade area covered in a principal material divided by the total applicable facade area.
- **3.** The <u>principal material coverage</u> is measured as compliant or non-compliant based on whether it meets the standards and definition of one of the allowed exterior material options specified by the applied *Frontage District (Part 3B.)*.

## E. Exceptions

Principal material coverage standards do not apply to windows nor door openings.

#### F. Relief

- **1.** Up to a 10 percent reduction to the total required <u>facade area</u> finished in an allowed primary exterior material may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- 2. Deviation from any <u>principal material coverage</u> standard may be granted as a variance in accordance with *Sec. 13B.5.3.* (*Variance*).

## SEC. 3D.10.2. ACCESSORY MATERIAL COVERAGE

Accessory material coverage is defined as the building products used as an exterior wall finish material to accent or support the principal material.

#### A. Intent

The intent of the standards of this *Section (Accessory Material Coverage)* is to visually unify the <u>facade</u> with a consistent material palette and ensure that <u>building facades</u> are finished with materials that contribute to the established architectural character of surrounding neighborhoods or districts.

## B. Applicability

- 1. Accessory material coverage standards shall apply to new construction, a major remodel, or an exterior modification. When the accessory material coverage standards apply, the standards apply to any facade pursuant to Sec. 3A.2.2.B.3. (Frontage Applicable Facades) and any build-to applicable story as specified by the applied Character Frontage District (Div. 3.9.), and any portion of the frontage applicable facade located above the last provided story where the number of stories provided for any building is less than the specified build-to applicable stories.
- 2. All exterior materials cumulatively covering between five percent and 30 percent of the total applicable <u>facade area</u> are considered an accessory material and shall comply with all <u>accessory material coverage</u>, exterior material options, and number of accessory material standards.

## C. Standards

#### 1. General

- **a.** The total percentage of applicable <u>facade area</u> finished in an accessory material shall not exceed the maximum <u>accessory material coverage</u> specified by the applied *Character Frontage District (Div. 3B.9.)*.
- **b.** Only exterior material options specified by the applied *Character Frontage District (Div. 3B.9.)* may be used as an accessory material.

## 2. Exterior Material Options

For exterior material options standards, see Sec. 3D.10.3. (Exterior Material Options).

#### 3. Number of Accessory Materials

Individual accessory materials may not exceed the maximum number of accessory materials specified by the applied *Character Frontage District (Div. 3B.9.)*.

#### D. Measurement

- 1. Accessory material coverage is calculated for each building width separately.
- 2. Accessory material coverage percentage is the <u>facade area</u> covered in the accessory material product divided by the total applicable facade area.
- **3.** Accessory material coverage is measured as compliant or non-compliant based on whether it meets the standards and definition of one of the exterior material options specified by the applied *Character Frontage District (Div. 3B.9.)*.

## E. Exceptions

Accessory material coverage standards do not apply to windows nor door openings.

#### F. Relief

- **1.** Up to a 10 percent increase in the total allowed <u>facade area</u> finished in a secondary exterior material may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **2.** Deviation from any accessory material standard may be granted as a variance in accordance with Sec. 13B.5.3. (Variance).

## SEC. 3D.10.3. EXTERIOR MATERIAL OPTIONS

Exterior material options is defined as building products allowed for use as primary or accessory exterior wall finish material.

#### A. Intent

The intent of the standards of this Section is to ensure that <u>building facades</u> are finished with materials that contribute to the established architectural character of surrounding neighborhoods or districts.

## B. Applicability

Exterior material options standards apply to all exterior materials provided and shall comply with principal material coverage or accessory material coverage standards as specified by the applied *Character Frontage District (Div. 3B.9.)*.

## C. Standards

#### 1. General

Proposed principal and accessory materials shall meet all standards and definitions of one of the exterior material options specified by the applied *Character Frontage District (Div. 3B.9.)* to comply with principal material coverage and accessory material coverage standards.

## 2. Exterior Material Options

## a. Brickwork

Courses of rectangular masonry units made of hardened clay, laid with mortar exposed between bricks. Examples include solid brick construction, brick veneer and thin brick veneer. Other products required for installation that are visually incidental to the brick are also included.

## **b.** Stonework

Stacked rocks quarried and worked into a specific size and shape for use as a building material. Solid stone includes mortar and other products required for installation that are visually incidental to the stone product. Examples include solid stone construction, stone veneer, and thin stone veneer. Solid stone excludes heavy aggregate concrete, terrazzo, engineered stone products, and comparable materials.



## INTENT

To provide structures with a human scale, durability, and a connection to local history. The profile of brickwork creates a pattern of channels along the mortar beds and perpends providing shadow line effects and texture reflecting the scale of the individual brick units. The size of the brick units are of a commonly recognized scale related to its manual assembly which naturally helps observers relate to the overall scale of the structure and recognize the building as a result of tangible human activities rather than machined or synthetic installations. Brick assemblies provide lasting durability against weather and wear, reducing maintenance demands. Used as an exterior building material in some of Los Angeles most treasured historic buildings, brickwork connects observers to local history.

#### **DIMENSIONAL STANDARDS**

- Individual brick units shall have a height of between 1.5 and 8 inches.
- ii. Individual brick units shall have a width of between 3.5 and 16 inches.



#### INTENT

To provide structures with a human scale, durability, and a connection to nature and local history. The profile of stonework provides dynamic shadow line effects relating to the scale of individual stones, helping observers to relate to the overall scale of the structure. The organic textures and deep natural colors of exposed stone faces provide observers with a connection to nature. Solid stone assemblies provide lasting durability against weather and wear, reducing maintenance demands. Used as an exterior building material in some of Los Angeles most treasured historic buildings, solid stone assemblies connect observers to local history.

## DIMENSIONAL STANDARDS

n/a

## c. Concrete

A cement based product either poured-in-place or precast in a form or mold. Concrete includes engineered masonry products set in resin or cement such as terrazzo, terracotta, CMU, breeze block, and exposed columns and beams. Other products required for installation that are visually incidental to the concrete product are also included. Concrete excludes fiber cement products, brick, EFIS, and stucco.

## d. Metal

Metal products designed and intended for architectural purposes. Examples include exposed structural steel, architectural metal panels, and decorative metal products. Other products required for installation that are visually incidental to the metal product are also included.

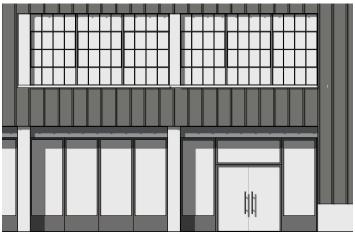


## INTENT

To provide structures with the lasting durability and a sense of weight and permanence through use of concrete.

## **DIMENSIONAL STANDARDS**

Not applicable



## INTENT

To provide structures with the lasting durability and sense of permanence through use of metal.

#### **DIMENSIONAL STANDARDS**

Not applicable

#### e. Wood

Tree-based products milled into a particular shape and size for use as an exterior building material. Examples include wood panels, structural lumber such as cross laminated timber and glulam beams, plank siding, and shingles. Wood excludes products with exposed faces composed substantially of wood chips, particles, and fibers. Examples include structural composite lumber like PSL, LSL, and OSL, and composite panel products like OSB, fiberboard, and particleboard. Wood also excludes faux-wood products such as vinyl, aluminum, and fiber cement siding. Other products required for installation that are visually incidental to the wood product are also included.



## INTENT

To provide structures with a connection to nature and local history through use of wood. The organic patterns and warm natural colors of exposed wood provide observers with a connection to nature. Used as an exterior building material in some of Los Angeles most treasured historic buildings, wood products connect observers to local history.

## **DIMENSIONAL STANDARDS**

Not applicable

## f. Glazed Tile

Ceramic tile having porcelain or natural clay body, glazed for surfacing walls, typically attached to an exterior wall with mortar and finished by filling joints between tiles with a cement- or resin-based grout product. Examples include small or large format tile and structural facing tile. Other products required for installation that are visually subordinate to the tile product are also allowed. Glazed tile excludes terracotta and other non-ceramic tile products.



#### INTENT

To provide structures with a human scale, durability, and a connection to local history. The profile of glazed tile assemblies provides a regular pattern of channels along grout joints, creating shadow line effects and texture reflecting the scale of the individual tile units. Glazed tile assemblies provide lasting durability against weather and wear, reducing maintenance demands. Used as an exterior building material in some of Los Angeles most treasured historic buildings, glazed tile assemblies connect observers to local history with their familiar luster and sheen.

## **DIMENSIONAL STANDARDS**

Not applicable

## g. Horizontal Plank Siding

Courses of long, thin horizontal boards, often overlapping or interlocking horizontally but also including open joint systems. Horizontal plank siding includes clapboard, bevel, lap, weatherboard, shiplap, and rain screen siding and may be composed of a wide range of materials including wood, fiber cement products, and vinyl. Horizontal plank cladding excludes textured panel products with unit sizes exceeding 10 inches in height regardless of the pattern or texture.

## h. Vertical Plank Siding

Courses of long, thin vertical boards, often overlapping or interlocking vertically but also including open joint systems. Vertical plank siding includes, board and batten, tongue and groove, shiplap, and rain screen siding and may be composed of a wide range of materials including wood, fiber cement products, and vinyl. Vertical plank cladding excludes textured panel products with continuous reveal dimensions greater than 16 inches in width regardless of the pattern or texture.



## INTENT

To provide a human scale to buildings. The profile of the siding assembly creates a pattern of horizontal channels providing deep shadow line effects and texture reflecting the scale of the individual board units. The scale of the board units are of a commonly recognized scale related to its manual assembly which naturally helps observers to understand and relate to the overall scale of the structure and recognize the building as a result of tangible human activities rather than machined or synthetic installations.

#### **DIMENSIONAL STANDARDS**

- Individual board units shall have a height of between 2 and 10 inches.
- ii. Overlapping or interlocking board units may have a height greater than 10 inches provided no board unit is exposed for a continuous height of more than 10 inches.
- iii. Open joint systems shall not provide a gap greater than 3/4" between board units.



#### INTENT

To provide a human scale to buildings. The profile of the siding assembly creates a pattern of vertical channels providing deep shadow line effects and texture reflecting the scale of the individual board units. The scale of the board units are of a commonly recognized scale related to its manual assembly which naturally helps observers to understand and relate to the overall scale of the structure and recognize the building as a result of tangible human activities rather than machined or synthetic installations.

## DIMENSIONAL STANDARDS

- i. Individual board units shall have a width of between 1 and 16 inches.
- ii. Overlapping or interlocking board units may have a width greater than 16 inches provided no board unit is exposed for a continuous width of more than 16 inches.
- iii. Open joint systems shall not provide a gap greater than 3/4" between board units.

## i. Shingle Siding

Courses of short, thin building materials, overlapping horizontally. Shingle siding includes square, round, half-cove, and hexagon, shaped shingles and be composed of a wide range of materials including cedar, cementitious fiberboard, and vinyl. Shingle siding excludes asphalt roofing shingles and textured panel products with continuous reveal dimensions greater than 24 inches in width or 12 inches in height regardless of the pattern or texture.

## j. Stucco

A building material composed primarily of Portland cement, finely ground limestone, sand and water, applied directly onto a building over a reinforcing base mesh. Stucco excludes textured panel products and synthetic stucco such as EIFS, elastomeric stucco, and acrylic stucco.



## INTENT

To provide a human scale to buildings. The profile of the shingle assembly creates a pattern of vertical and horizontal channels providing deep shadow line effects and texture reflecting the scale of the individual shingle units. The scale of the shingle units are of a commonly recognized scale related to its manual assembly which naturally helps observers to understand and relate to the overall scale of the structure and recognize the building as a result of tangible human activities rather than machined or synthetic installations.

#### **DIMENSIONAL STANDARDS**

- Individual shingle units shall have a width of between 2 and 24 inches.
- ii. Individual shingle units shall have a height of between 2 and 12 inches.
- iii. Shingle units may have a width greater than 24 inches or a height greater than 12 inches provided no individual shingle is exposed for a continuous width of more than 24 inches or a continuous height of more than 12 inches.



## <u>INTE</u>NT

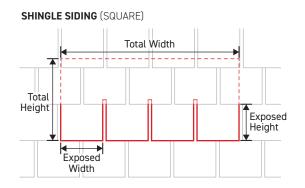
To provide structures with durability and a connection local history. Stucco provides lasting durability against weather and wear, reducing maintenance demands. Used as an exterior building material in some of Los Angeles most treasured historic buildings, stucco connects observers to local history.

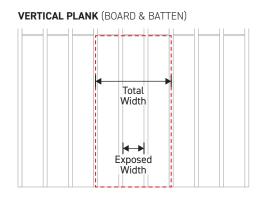
## **DIMENSIONAL STANDARDS**

Not applicable

### D. Measurement

- 1. The height of individual board, brick, or shingle unit is measured as the greatest dimension from one end of the unit to the opposite end of the unit, measured vertically and based on the proposed installation pattern.
- 2. The width of individual board, brick, or shingle unit is measured as the greatest dimension from one end of the unit to the opposite end of the unit, measured horizontally and based on the proposed installation pattern.
- **3.** Exposed width is measured as the largest horizontal dimension of a board or shingle unit that is uninterrupted by either, another board or shingle covering the first unit, or a gap or break in the board or shingle unit, for the full height of the unit.
- **4.** Exposed height is measured as the largest vertical dimension of a board or shingle unit that is uninterrupted by either, another board or shingle covering the first unit, or a gap or break in the board or shingle unit, for the full height of the unit.





5. Gap between board units is measured as the distance between board units at the widest point.

#### F. Relief

- **1.** Deviation from <u>exterior material option</u> standards may be granted in accordance with *Sec. 13B.5.1.* (*Alternative Compliance*).
- **2.** Up to a 10 percent modification to any <u>exterior material option</u> dimensional standard may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **3.** Deviation from any <u>exterior material option</u> standard may be granted as a variance in accordance with *Sec. 13B.5.3.* (*Variance*).

# DIV. 3D.11. ROOF DESIGN

## SEC. 3D.11.1. ROOF FORM

Roof form is defined as the shape of the external upper covering of a <u>building</u>, including the frame for supporting the roofing.

#### A. Intent

The intent of the standards of this *Section (Roof Design)* is to ensure that <u>building</u> forms contribute to the established architectural character of surrounding neighborhoods or districts.

## **B.** Applicability

- 1. Roof form standards apply to new construction, a major remodel, or an exterior modification when the applied *Character Frontage District (Div. 3B.9.)* requires a primary roof form on any frontage lot line-facing buildings.
- 2. A minimum of 70 percent of the total roof area of each applicable <u>building</u> or <u>structure</u> shall meet roof form standards, measured horizontally.

### C. Standards

#### 1. General

All <u>building</u> and <u>structures</u> shall have a <u>roof form</u> listed as a <u>roof form</u> option in the applied *Frontage District (Part 3B.)*.

#### 2. Roof Form Options

#### a. Flat

A roof with a maximum pitch of 2:12 (two inch of vertical rise for every 12 inches of horizontal span) or less. Flat roof forms include roofs with parapets up to six feet in height.

#### D. Measurement

- **1.** Roof pitch is measured by calculating a roof's vertical rise in inches divided by a foot of its horizontal span and is represented as a ratio.
- 2. Roof form is measured as compliant or non-compliant based on whether it meets the standards and definition of one of the <u>roof form</u> options allowed by the applied *Frontage District (Part 3B.)*.

## E. Relief

**1.** Up to a 10 percent reduction in the total required roof area having an allowed <u>roof form</u> may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).

- **2.** A deviation from <u>roof form</u> dimensional standard up to 10 percent may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **3.** Deviation from any <u>roof form</u> standard may be granted as a variance in accordance with *Sec.* 13B.5.3. (Variance).

## SEC. 3D.11.2. ROOF MATERIALS

#### A. Intent

The intent of the standards of this *Section (Roof Materials)* is to ensure that a <u>building</u>'s roof finishing materials contribute to the established architectural character of surrounding neighborhoods or districts.

## B. Applicability

This Section (Roof Materials) applies to new construction, a major remodel, or an exterior modification. When roof materials standards apply, the standards apply to all portions of a required primary roof form pursuant to Sec. 3D.11.1. (Roof Form) on any frontage lot line-facing buildings on a lot.

## C. Standards

Only roof materials specified by the applied *Frontage District (Part 3B.)* shall be used to finish an applicable roof.

#### D. Measurement

Roof materials are measured as compliant or non-compliant based on whether all applicable roofs meet the roof materials standards.

## E. Exceptions

Roof material standards do not apply to accessory roof forms.

## F. Relief

- **1.** Up to a 10 percent reduction in the total required roof area finished of an allowed roof material may be granted in accordance with *Sec. 13B.5.2.* (*Adjustment*).
- **2.** Deviation from roof materials standards may be granted as a variance in accordance with *Sec. 13B.5.3.* (*Variance*).